GCB	WB	LB	GC	Win.	Count	Comments	Chars	L2/16-094
EBG	EBG	EB	So		4	U9.0 handled by all		
GAZ	GAZ	ID	So		3	U9.0 handled by all	○ ♥	
XX	XX	ID	So	WNC2	6	U9.0 handled only in Linebreak	1 5 > □	
XX	xx	ID	So		761	U9.0 handled only in Linebreak	西西日日 田田田 田田	
XX	XX	ID	Pd		1	Not important either way, unlikely to be needed.	~	
XX	XX	ID	Po		1	Not important either way, unlikely to be needed.	4	
EB	EB	EB	So		60	U9.0 handled only in Linebreak	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	\$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$
XX	XX	AL	So			U9.0 not handled at all; mostly other symbols, but some pictographs [ビグ t * * * * * * * * * * * * * * * * * *	図 A A A A B B B B B B B B B B B B B B B] + - ÷ o oo * * * * ? ? ! © ®
XX	XX	Al	So		27	U9.0 not handled at all, only a few pictographs [♠ ♥ ♠ ☎].		SSS UPI VS
XX	XX	NS	Po		2	Not important either way, unlikely to be needed.	II !?	
XX	LE	AL	LI		1	Not important either way, unlikely to be needed.	i	
XX	XX	Al	Sm		1	Not important either way, unlikely to be needed.	\leftrightarrow	
XX	LE	Al	So		5	Not important either way, unlikely to be needed.	A B M O P	
XX	XX	AL	Sm		6	Not important either way, unlikely to be needed.	* + D = D =	
XX	XX	EX	So		1	Not important either way, unlikely to be needed.	*	
EM	EM	EM	Sk		5	Not important (will never be after ZWJ)		