

**Re:** ESC Recommendations for 2018Q2 UTC







**From:** ESC















**Date:** 2018-04-27

The following are the ESC recommendations for the set of draft candidates for Emoji 12.0 / Unicode 12.0.
















1. Some of the proposals are recommended only with described modifications (“But as X” — meaning the ESC is in favor of the proposal if changed to X).
2. Some do not have positive recommendations (“Neutral” — the character was borderline in terms of statistics for expected usage.)
3. The Emoji Count is greater than the Char Count when the emoji is expected to take skin-tones and/or gender.
4. The images are largely taken from the proposals. They are only illustrative, and not reflective of the quality of images that would be used by vendors.
5. For details, see the proposals.

The ESC will have recommendations for RGI sequences for Emoji 12.0 / Unicode 12.0, but will present those in the 2018Q3 UTC meeting, since they do not need to be decided in the 2018Q2 meeting.

Nº	Doc	Char Count	Emoji Count	Im.	Proposal	Sort Category	Comments
	<b>Totals</b>	<b>52</b>	<b>130/118</b>				
1	L2/17-432	1	1		Yawning Face	face-neutral	
2	L2/18-091	1	<b>18</b>		Standing Person	person-activity	(especially for use with mixed skin-tone couples)
3	L2/18-091	1	<b>18</b>		Kneeling Person	person-activity	
4	L2/18-080	1	<b>18</b>		Person with white cane	person-activity	(accessibility; cane without person is too hard to distinguish)
5	L2/18-139	1	<b>6</b>		Pinch	body	
6	L2/18-080	1	<b>18/6</b>		Deaf sign	body	(accessibility) <b>[Issue for UTC: if the image were just hand &amp; ear, would only take 6 emoji instead of 18]</b>

7	L2/18-080	1	6		Ear with hearing aid	body	(accessibility)
8	L2/18-080	1	1		Mechanized wheelchair	tool	But with person in wheelchair changed to MECHANIZED WHEELCHAIR (no person, new image), adding RGI sequences for MAN, WOMAN, and ADULT, with skin tones. (That allows for future use with children, older people, etc)
9	L2/18-080	1	1		Manual wheelchair	tool	But with person in wheelchair changed to MANUAL WHEELCHAIR (no person, new image), adding RGI sequences for MAN, WOMAN, and ADULT, with skin tones. (That allows for future use with children, older people, etc.)
10	L2/18-080	1	1		Mechanical arm	body	(accessibility)
11	L2/18-080	1	1		Mechanical leg	body	(accessibility)
12	L2/18-113	1	1		Ballet Shoes	clothing	But as clothing (no visible skin): BALLET SHOES
13	L2/18-074	1	1		Sloth	animal-mammal	
14	L2/18-093	1	1		Otter	animal-mammal	
15	L2/18-137	1	1		Orangutan	animal-mammal	
16	L2/18-128	1	1		Skunk	animal-mammal	(But add guideline for BADGER to make its color include brown to prevent confusion)
17	L2/18-080	1	1		Guide dog	animal-mammal	(accessibility)
18	L2/18-080	1	1		Service dog	animal-mammal	(accessibility) <b>[Issue for UTC: some have reservations about 2 accessibility dogs being distinguishable at emoji sizes.]</b>
19	L2/18-098	1	1		Flamingo	animal-bird	
20	L2/18-123	1	1		Oyster	animal-marine	

21	L2/18-130	1	1		Beverage Box	food-fruit	But renamed as BEVERAGE BOX
22	L2/18-076	1	1		Garlic	food-vegetable	
23	L2/18-077	1	1		Onion	food-vegetable	
24	L2/18-125	1	1		Falafel	food-vegetable	
25	L2/18-087	1	1		Waffle	food-prepared	
26	L2/18-112	1	1		Butter	food-prepared	
27	L2/18-122	1	1		Maté	drink	
28	L2/18-111	1	1		Ice Cube	drink	But as ICE CUBE, with changed image
29	L2/18-086	1	1		Auto Rickshaw	transport-ground	
30	L2/18-127	1	1		Ringed Planet	sky & weather	
31	L2/17-356	1	1		Diya	event	
32	L2/18-003	1	1		Parachute	sport	
33	L2/18-129	1	1		Yo-yo	game	
34	L2/18-135	1	1		Kite	game	
35	L2/17-381	1	1		diving mask	sport	
36	L2/18-124	1	1		Banjo	musical-instrument	
37	L2/18-002	1	1		Axe	tool	

38	L2/18-092	1	1		Blood Drop	medical	
39	L2/18-146	1	1		Adhesive Bandage	medical	
40	L2/18-144	1	1		SARI	clothing	
41	L2/18-091	1	1		Chair	household	But as CHAIR instead of sitting people (can be flexibly used in ZWJ sequences).
42	L2/17-431	1	1		Razor	household	
43	L2/17-298	1	1		HINDU TEMPLE	place-religious	
44	L2/18-141	1	1		YELLOW CIRCLE	geometric	(For use in color (non-zwj) sequences)
45	L2/18-141	1	1		ORANGE CIRCLE	geometric	(For use in color (non-zwj) sequences)
46	L2/18-141	1	1		GREEN CIRCLE	geometric	(For use in color (non-zwj) sequences)
47	L2/18-141	1	1		PURPLE CIRCLE	geometric	(For use in color (non-zwj) sequences)
48	L2/18-141	1	1		BROWN CIRCLE	geometric	(For use in color (non-zwj) sequences)
49	L2/18-166	1	1		one-piece bathing suit	clothing	
50	L2/18-167	1	1		briefs	clothing	
51	L2/18-167	1	1		shorts	clothing	
49	L2/18-140	1	1		Stethoscope	medical	<b>ESC is neutral, but included for UTC discussion</b>