This document introduces Working Group 2 to the Consortium’s Adopt a Character (AAC) program and to the script development work that the Consortium is now able to fund. The AAC program allows individuals to choose characters to support at one of three different monetary levels. When a person chooses a character to support, they will be contributing toward making digital space more inclusive—as well as getting a custom digital badge they can add to their website or online profiles. For more information on this program see: http://www.unicode.org/consortium/adopt-a-character.html

The funds generated through the AAC program can be used for work on character encoding, including support for meetings with authors and members of user communities, development of rendering models for complex scripts, and the development of fonts, keyboards, and input methods for under-resourced languages. See also: http://www.unicode.org/consortium/aboutdonations.html

Two grants have been awarded so far:

- **Mayan.** The first grant of funds from Unicode’s Adopt-a-Character program was awarded to UC Berkeley’s Script Encoding Initiative (SEI), for the first two phases of a project to include Mayan hieroglyphs as Unicode characters. See the full announcement.
- **Egyptian Hieroglyphs.** The second grant was awarded to support the further development of Egyptian hieroglyphs in the Unicode Standard. The initial grant supported a Unicode encoding expert to participate in a meeting on Egyptian hieroglyphs at the University of Cambridge. See the full announcement.