Universal Multiple-Octet Coded Character Set International Organization for Standardization Organisation internationale de normalisation Международная организация по стандартизации

Doc Type: Working Group Document

Title: Proposal to encode disunify playing card and tarot card characters in the UCS

Source: Michael Everson and Karl Pentzlin

Status: Individual Contribution

Action: For consideration by JTC1/SC2/WG2 and UTC

Date: 2011-05-31 Replaces: N4012

1. Introduction. The UCS encodes characters which represent the 52-card and 56-card variants of modern playing cards, as well as the 56-card Minor Arcana of the Western Tarot. Document N4012 proposed to complete the encoding by adding support for the 22-card Major Arcana of the Western Tarot, which are also used as Trumps in modern playing card sets. Space for the Major Arcana was roadmapped in the Playing Cards block which extends to 1F0FF.

In UTC document L2/11-102, Mark Davis responded to N4012 by suggesting that the unification of what we shall call "mundane" cards and "esoteric" cards was a mistake:

From: Mark Davis

Date: 04/06/2011 01:41 PM Subject: Disunify Tarot cards

Any unification of playing cards with tarot cards is simply a mistake. While they are historically related, they don't pass the legibility test, any more than Greek and Latin scripts as a whole do, or Latin and Russian do.

That is, someone who meant to send a message with a PLAYING CARD JACK OF SPADES would and should expect that the receiver would see just that, and not a *Page of Swords*. The same for someone sending a *Page of Swords*; they would and should expect that a receiver would see that, and not a *Jack of Spades*.

It was clearly a mistake have these characters represent both playing cards and Minor Arcana. Users can't expect reliable interchange of Minor Arcana using these characters. We should at least state the facts in the standard.

In Chapter 15 we have the following text.

Playing Cards: U+1F0A0-U+1F0FF

These characters are used to represent the 52-card deck most commonly used today, and the 56-card deck used in some European games; the latter includes a Knight in addition to Jack, Queen, and King. These cards map completely to the Minor Arcana of the Western Tarot from which they derive, and are unified with the latter. Also included are a generic card back and two Jokers. U+1F0CF playing card black joker is used in one of the Japanese cell phone core emoji sets; its presentation may be in color and need not be black.

I propose adding the following text after "are unified with the latter".

However, the normal appearance of these characters is as common playing cards such as used with Bridge or Poker. There may be small differences in form, (such as the letter for King), but they should be recognizably the same.

No one should expect reliable interchange of these characters with the visual appearance of Minor Arcana, without additional information (such as a font) or agreement between sender and receiver.

While we believe that it was not in principle a mistake to unify esoteric cards and mundane cards because of their historical identity, we agree with Mark Davis that as a practical matter for modern users, the historical divergence has led to two very separate sets of symbols. (To compare this to well-known writing systems, very many of the Brahmic scripts are largely isomorphic, but nevertheless they have all been disunified.) Modern users expecting a PAGE OF SWORDS will probably not recognize it in a JACK OF SPADES.

We realize that the content of the text of Chapter 15 of the Unicode Standard is a matter for the Unicode Consortium's editorial committee, but we find that the text above does not "state the facts" quite accurately. If users (such as font implementors) are to trust the standard, then they should feel perfectly free to use *whatever* glyph they wish for (for example) U+1F0AB PLAYING CARD JACK OF SPADES. Mark Davis' proposed text more or less says "you can use this for Tarot cards, but our recommendation is that you don't, since the 'normal appearance' should be of mundane playing cards", This is a kind of half-disunification, and it just doesn't make any sense. A standard should not tell people they can use characters for certain purposes and at the same time discourage them from doing so.

2. Implications of disunification. Since we agree with Mark Davis that playing cards and tarot cards should be disunified, we believe it is essential to support users of the standard who *now* expect to be able to use characters in the standard to represent tarot cards by giving them the appropriate coded characters to do so. To put it another way, the Standard says that they can represent tarot cards with the characters in the Playing Cards block. If we change the semantics of those characters so that they *no longer* represent tarot cards, then it follows that we should add a new Tarot Cards block so that users can continue to represent those entities with the Universal Character Set. This presents no particular burden to the UCS: the additional characeters are merely additional symbol characters, just like the many which have been recently added to the standard. Indeed, they have a longer historical use as symbols and a stronger semantic than many of the characters which have been recently added. The TAROT CARD TOWER is a richly symbolic character, while U+1F365 FISH CAKE WITH SWIRL DESIGN is perhaps less so.

So the implication of disunification is simply that some additional characters should be added to the standard in order to make the disunification meaningful.

3. "Mundane" card additions to the Playing Cards block. In N4012 we proposed to add 22 cards, historically identical with the 22 Major Arcana cards used in esoteric Tarot sets, but which have been adopted as trumps in traditional German playing card sets (called *Tarock*, *Cego*), Italian playing card sets (*tarocco piemontese*), and French playing card sets (*Tarot Nouveau, Bourgeois Tarot*). These cards are always numbered from 1 to 21 (often in Roman Numerals as I to XXI); some have traditional Tarot images on them, but in the German tradition these are often represented by animals and pastoral scenery. In the Tarot Nouveau, a variety of urban and rural scenes are given, representing a number of themes. The general themes and card themes are:

The Four Ages: Card 2 Childhood, Card 3 Youth, Card 4 Maturity, Card 5 Old Age

The Four Times of Day: Card 6 Morning, Card 7 Afternoon, Card 8 Evening, Card 9 Night

The Four Elements: Card 10 Earth & Air, Card 11 Water & Fire

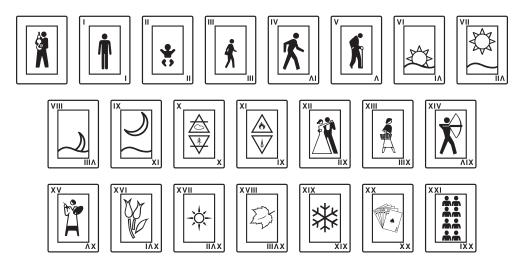
The Four Leisures: Card 12 Dance, Card 13 Shopping, Card 14 The Outdoors, Card 15 Visual Arts

The Four Seasons: Card 16 Spring, Card 17 Summer, Card 18 Autumn, Card 19 Winter

The Game: Card 20 The Game

Folly: Card 21 The Collective, Card 1 The Individual; Card 0 The Fool

These themes have been used in the design of the representative glyphs for the code charts, each of which consists of a card frame containing an inner box the same size as that for the face cards (King, Queen, Knight, Jack); a Trump number from I to XXI is given, and within the inner box there is an image corresponding to the themes as described above.



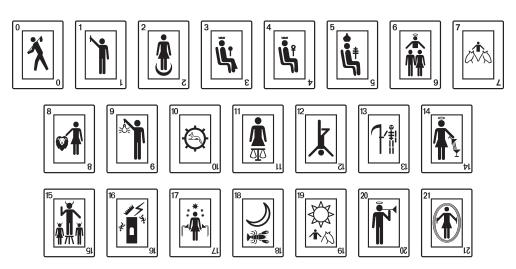
4. Joker card addition to the Playing Cards block. Two Jokers, PLAYING CARD BLACK JOKER and PLAYING CARD WHITE JOKER are presently encoded; it turns out that some decks and games make use of three jokers so it is proposed here to add a third "PLAYING CARD RED JOKER" whose representative glyph has black vertical lines (the heraldic hatching for gules or red).



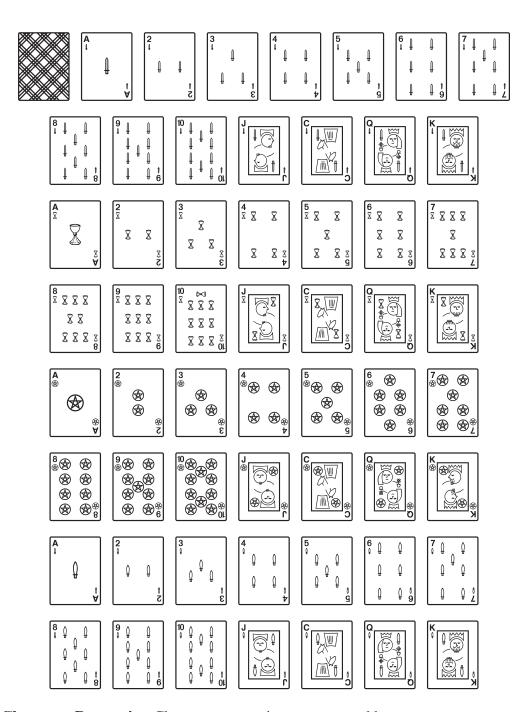




- **5.** "Esoteric" card additions to a new Tarot Cards block. In order to accomplish the disunification of "esoteric" from "mundane" cards, both the Major Arcana and the Minor Arcana should be encoded.
- **5.1. Major Arcana.** The representative glyphs for the Major Arcana characters consist of a card frame containing an inner box the same size as that for the face cards (King, Queen, Knight, Jack); a number from 0 to 21 is given, and within the inner box there is an image corresponding to typical Major Arcana symbology, inspired by the Tarot de Marseilles (Jean Dodal, early 18th century), and the Classical Tarot (Carlo Della Rocca, 1835), and the Rider-Waite deck (Pamela Colman Smith, 1909). Obviously there are other designs on other decks, but the entities here are well known, well defined, and glyph variation is perfectly normal for them.



5.2. Minor Arcana. Representative glyphs for the suit characters have been designed to be quite generic, as the designs on these can vary quite considerably between complex pictorial vignettes to simple generic configurations of the suit pips.



6. Unicode Character Properties. Character properties are proposed here.

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1F0BF; PLAYING CARD RED JOKER; So; 0; ON;;;;; N;;;;;
1F0E0; PLAYING CARD FOOL; So; 0; ON; ;; ;; N; ;; ;;
1F0E1; PLAYING CARD TRUMP-1; So; 0; ON;;;;; N;;;;;
1F0E2; PLAYING CARD TRUMP-2; So; 0; ON;;;;; N;;;;
1F0E3; PLAYING CARD TRUMP-3; So; 0; ON; ; ; ; ; N; ; ; ;
1F0E4; PLAYING CARD TRUMP-4; So; 0; ON;;;;; N;;;;;
1F0E5; PLAYING CARD TRUMP-5; So; 0; ON;;;;; N;;;;
1F0E6; PLAYING CARD TRUMP-6; So; 0; ON;;;;; N;;;;;
1F0E7; PLAYING CARD TRUMP-7; So; 0; ON;;;;; N;;;;;
1F0E8; PLAYING CARD TRUMP-8; So; 0; ON;;;;; N;;;;
1F0E9; PLAYING CARD TRUMP-9; So; 0; ON; ;; ;; N; ;; ;;
1F0EA; PLAYING CARD TRUMP-10; So; 0; ON; ;; ;; N; ;; ;;
1F0EB; PLAYING CARD TRUMP-11; So; 0; ON; ;; ;; N; ;; ;;
1F0EC; PLAYING CARD TRUMP-12; So; 0; ON;;;;; N;;;;;
1F0ED; PLAYING CARD TRUMP-13; So; 0; ON;;;;; N;;;;
1F0EE; PLAYING CARD TRUMP-14; So; 0; ON; ;; ;; N; ;; ;;
1F0EF; PLAYING CARD TRUMP-15; So; 0; ON; ;; ;; N; ;; ;;
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1F0F0; PLAYING CARD TRUMP-16; So; 0; ON; ;; ;; N; ;; ;;
1F0F1; PLAYING CARD TRUMP-17; So; O; ON; ; ; ; ; N; ; ; ; ;
1F0F2; PLAYING CARD TRUMP-18; So; 0; ON; ;; ;; N; ;; ;;
1F0F3; PLAYING CARD TRUMP-19; So; 0; ON; ;; ;; N; ;; ;;
1F0F4; PLAYING CARD TRUMP-20; So; 0; ON;;;;; N;;;;
1F0F5; PLAYING CARD TRUMP-21; So; 0; ON; ;; ;; ;N; ;; ;;
1F7A0; TAROT CARD BACK; So; 0; ON;;;;; N;;;;
1F7A1; TAROT CARD ACE OF SWORDS; So; 0; ON;;;;; N;;;;;
1F7A2; TAROT CARD TWO OF SWORDS; So; 0; ON;;;;; N;;;;;
1F7A3; TAROT CARD THREE OF SWORDS; So; 0; ON; ;; ;; ;N; ;; ;;
1F7A4; TAROT CARD FOUR OF SWORDS; So; 0; ON;;;;; N;;;;
1F7A5; TAROT CARD FIVE OF SWORDS; So; 0; ON;;;;; N;;;;;
1F7A6; TAROT CARD SIX OF SWORDS; So; 0; ON;;;;;;N;;;;;
1F7A7; TAROT CARD SEVEN OF SWORDS; So; 0; ON;;;;;N;;;;;
1F7A8; TAROT CARD EIGHT OF SWORDS; So; 0; ON;;;;; N;;;;;
1F7A9; TAROT CARD NINE OF SWORDS; So; 0; ON;;;;; N;;;;
1F7AA; TAROT CARD TEN OF SWORDS; So; 0; ON;;;;; N;;;;;
1F7AB; TAROT CARD PAGE OF SWORDS; So; 0; ON;;;;; N;;;;;
1F7AC; TAROT CARD KNIGHT OF SWORDS; So; 0; ON;;;;; N;;;;
1F7AD; TAROT CARD QUEEN OF SWORDS; So; 0; ON;;;;; N;;;;;
1F7AE; TAROT CARD KING OF SWORDS; So; 0; ON;;;;; N;;;;
1F7B1; TAROT CARD ACE OF CUPS; So; 0; ON;;;;; N;;;;
1F7B2; TAROT CARD TWO OF CUPS; So; 0; ON;;;;; N;;;;;
1F7B3; TAROT CARD THREE OF CUPS; So; 0; ON;;;;; N;;;;;
1F7B4; TAROT CARD FOUR OF CUPS; So; 0; ON; ;; ;; ;; ;;
1F7B5; TAROT CARD FIVE OF CUPS; So; 0; ON; ;; ;; N; ;; ;;
1F7B6; TAROT CARD SIX OF CUPS; So; 0; ON;;;;; N;;;;;
1F7B7; TAROT CARD SEVEN OF CUPS; So; 0; ON;;;;;;N;;;;;
1F7B8; TAROT CARD EIGHT OF CUPS; So; 0; ON;;;;; N;;;;;
1F7B9; TAROT CARD NINE OF CUPS; So; 0; ON; ;;;; N;;;;;
1F7BA; TAROT CARD TEN OF CUPS; So; 0; ON;;;;; N;;;;;
1F7BB; TAROT CARD PAGE OF CUPS; So; 0; ON;;;;; N;;;;;
1F7BC; TAROT CARD KNIGHT OF CUPS; So; 0; ON; ;; ;; N; ;; ;;
1F7BD; TAROT CARD QUEEN OF CUPS; So; 0; ON;;;;; N;;;;;
1F7BE; TAROT CARD KING OF CUPS; So; 0; ON; ;;;; N;;;;;
1F7C1; TAROT CARD ACE OF PENTACLES; So; 0; ON;;;;; N;;;;;
1F7C2; TAROT CARD TWO OF PENTACLES; So; 0; ON;;;;; N;;;;;
1F7C3; TAROT CARD THREE OF PENTACLES; So; 0; ON;;;;; N;;;;;
1F7C4; TAROT CARD FOUR OF PENTACLES; So; 0; ON; ; ; ; ; N; ; ; ;
1F7C5; TAROT CARD FIVE OF PENTACLES; So; 0; ON; ;; ;; N; ;; ;;
1F7C6; TAROT CARD SIX OF PENTACLES; So; 0; ON;;;;; N;;;;;
1F7C7; TAROT CARD SEVEN OF PENTACLES; So; 0; ON;;;;; N;;;;
1F7C8; TAROT CARD EIGHT OF PENTACLES; So; 0; ON;;;;;;N;;;;;
1F7C9; TAROT CARD NINE OF PENTACLES; So; 0; ON;;;;; N;;;;;
1F7CA; TAROT CARD TEN OF PENTACLES; So; 0; ON;;;;; N;;;;
1F7CB; TAROT CARD PAGE OF PENTACLES; So; 0; ON; ; ; ; ; ; ; ;
1F7CC; TAROT CARD KNIGHT OF PENTACLES; So; 0; ON;;;;;;N;;;;;
1F7CD; TAROT CARD QUEEN OF PENTACLES; So; 0; ON; ;; ;; N; ;; ;;
1F7CE; TAROT CARD KING OF PENTACLES; So; 0; ON;;;;; N;;;;
1F7D1; TAROT CARD ACE OF WANDS; So; 0; ON;;;;; N;;;;;
1F7D2; TAROT CARD TWO OF WANDS; So; 0; ON;;;;; N;;;;;
1F7D3; TAROT CARD THREE OF WANDS; So; 0; ON;;;;; N;;;;
1F7D4; TAROT CARD FOUR OF WANDS; So; 0; ON;;;;;N;;;;;
1F7D5; TAROT CARD FIVE OF WANDS; So; 0; ON;;;;;;N;;;;;
1F7D6; TAROT CARD SIX OF WANDS; So; 0; ON; ;; ;; N; ;; ;;
1F7D7; TAROT CARD SEVEN OF WANDS; So; 0; ON; ;;;; N;;;; 1F7D8; TAROT CARD EIGHT OF WANDS; So; 0; ON; ;;;; N;;;;
1F7D9; TAROT CARD NINE OF WANDS; So; 0; ON;;;;; N;;;;;
1F7DA; TAROT CARD TEN OF WANDS; So; 0; ON;;;;; N;;;;;
1F7DB; TAROT CARD PAGE OF WANDS; So; 0; ON;;;;; N;;;;;
1F7DC; TAROT CARD KNIGHT OF WANDS; So; 0; ON; ;; ;; ;N; ;; ;;
1F7DD; TAROT CARD QUEEN OF WANDS; So; 0; ON;;;;; N;;;;
1F7DE; TAROT CARD KING OF WANDS; So; 0; ON;;;;;;N;;;;;
1F7E0; TAROT CARD FOOL; So; 0; ON;;;;; N;;;;
1F7E1; TAROT CARD MAGICIAN; So; 0; ON; ;; ;; N; ;; ;;
1F7E2; TAROT CARD HIGH PRIESTESS; So; 0; ON;;;;; N;;;;;
1F7E3; TAROT CARD EMPRESS; So; 0; ON;;;;; N;;;;;
1F7E4; TAROT CARD EMPEROR; So; 0; ON;;;;; N;;;;;
1F7E5; TAROT CARD HIEROPHANT; So; 0; ON;;;;; N;;;;
1F7E6; TAROT CARD LOVERS; So; 0; ON;;;;; N;;;;
1F7E7; TAROT CARD CHARIOT; So; 0; ON; ;; ;; ;N; ;; ;;
1F7E8; TAROT CARD JUSTICE; So; 0; ON; ;; ;; ;N; ;; ;;
1F7E9; TAROT CARD HERMIT; So; 0; ON;;;;; N;;;;;
1F7EA; TAROT CARD WHEEL OF FORTUNE; So; 0; ON;;;;; N;;;;
1F7EB; TAROT CARD STRENGTH; So; 0; ON;;;;; N;;;;
1F7EC; TAROT CARD HANGED MAN; So; 0; ON;;;;; N;;;;;
1F7ED; TAROT CARD DEATH; So; 0; ON;;;;;N;;;;;
1F7EE; TAROT CARD TEMPERANCE; So; 0; ON;;;;; N;;;;
1F7EF; TAROT CARD DEVIL; So; 0; ON; ;;;; N;;;;;
1F7F0; TAROT CARD TOWER; So; 0; ON;;;;; N;;;;;
1F7F1; TAROT CARD STAR; So; 0; ON;;;;; N;;;;
1F7F2; TAROT CARD MOON; So; 0; ON;;;;; N;;;;
1F7F3; TAROT CARD SUN; So; 0; ON;;;;; N;;;;
1F7F4; TAROT CARD JUDGEMENT; So; 0; ON;;;;; N;;;;;
1F7F5; TAROT CARD WORLD; So; 0; ON;;;;; N;;;;;
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7. Other "mundane" suits. Disunifying the "esoteric" Tarot cards from the "mundane" playing cards has been rightly done on the basis of significant semantic differences between them in terms of the various usage scenarios between them. In some German and Swiss German decks, however, Hearts are represented by Hearts or Roses, Diamonds are represented by Bells, Clubs are represented by Acorns, and Spades are represented by Leaves or Shields.

We know of no usage or semantic scenario which would require a further character disunification of the "mundane" playing cards into further encoded characters. Accordingly we have made the assertion in the names list that these characters are to be unified.

Figures

Traditional Western Playing Cards				
Culture			Suit	
French suits ^[note 1]	Hearts	Diamonds	Clubs	Spades
		•	*	
	(Cœurs, Corazones, Copas, Herz, Hjärter, Srdce, Hjarta, Harten, Cuori, Cor, Kier, Serce, Hairt)	(Carreaux, Diamantes, Kára, Karo, Ouros, Ruter, Squares, Tigull, Ruiten, Quadri, Rô, Dzwonek, Muileata)	(Trèfles, Tréboles, Clovers, Klöver, Kreuz, Kříže, Paus, Lauf, Klaveren, Fiori, Chuôn, Trefl, Żołądź, Triufanna)	(Piques, Espadas, Listy/Piky, Picas, Pik, Pikes, Spader, Spadi, Schoppen, Picche, Bích, Wino, Spéireataí)
German suits ^[note 2]	Hearts (Herz, Rot)	Bells (Schellen, Kule, Bumbl)	Acorns (Eichel, Alte, Žaludy)	Leaves, Grass or Green (Laub, Gras, Blau, Grün, Blatt, Schippen, Zelený)
Swiss German suits	Roses (Rosen)	Bells (Schellen)	Acorns (Eicheln)	Shields (Schilten)

Figure 1. From the Wikipedia article on card suits.



Figure 2. German playing cards showing a number of the Trumps with Roman numerals (photo: Michael Vogel).



Figure 3. French playing cards showing a number of the Trumps with European digits (photo: ©éréales Kille®).

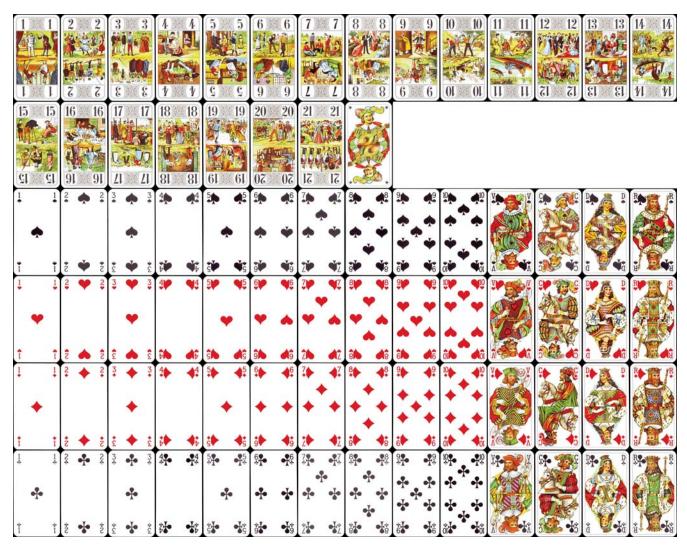


Figure 4. French playing cards showing the full set of trumps (1-21) plus the Fool, as well as the four suits with five face cards (Jack, Knight, Queen, and King).



Figure 5. Three distinct Jokers from a set of cards.

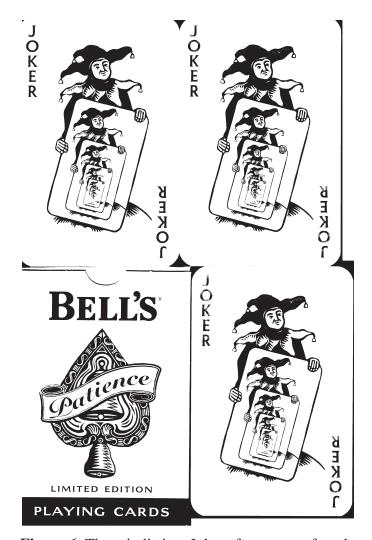


Figure 6. Three indistinct Jokers from a set of cards.

	1F0A	1F0B	1F0C	1F0D	1F0E	1F0F
0	1F0A0				1F0E0	1F0F0
1	1F0A1	♦ • • • • • • • • • •	∳ ♦ • • • • • • • • • • • • • • • • • • •	î ♣ ;	1F0E1	¥¥IIII
2	1F0A2	(♣ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠	²	å ♣ ★ ½ 1F0D2	" * " 1F0E2	IFOF2
3	3 ♠ ♠ ♥ ₹ 1F0A3	3 ♥ ♥ ♥ ♦ \$ 1F0B3	3	3	1F0E3	1F0F3
4	1 ♠ ♠ ♥ ♥;	↓↓ ↓ 1 1 1 1 1 1 1 1 1 1	‡♦ ♦ • •; 1F0C4	1* * * *; 1F0D4	1F0E4	1F0F4
5	2	\$\times \times \\ \times \	\$	1F0D5	1F0E5	1F0F5
6	1F0A6	\$\ldot \displays	\$	1F0D6	1F0E6	
7	Ĭ♠♠ ♠♠ ♥ ♥Ĭ 1F0A7	₹₩₩ ₩₩ ₩₩ 1F0B7	7 • • • • • • • • • • • • • • • • • • •	7.4.4 4.4. 4.4.7 1F0D7	1F0E7	
8	1F0A8	\$ \\ \\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	8 • • • • • • • • • • • • • • • • • • •	1F0D8	1F0E8	
9	1F0A9	\$\times \times \\ \times \	# • • • • • • • • • • • • • • • • • • •	1F0D9	1F0E9	
Α	1F0AA	1F0BA	1F0CA	24.4 4.4 4.4 1F0DA	x ♣ x x x x x x x x x x x x x x x x x x	
В	1F0AB	1F0BB	1F0CB	1F0DB	IF0EB	
С	1F0AC	1F0BC	° • • • • • • • • • • • • • • • • • • •	1F0DC	IF0EC	
D	1F0AD	1F0BD	1F0CD	1F0DD	1F0ED	
E	1F0AE	1F0BE	1F0CE	1F0DE	1F0EE	
F		1F0BF	1FOCF	1F0DF	1F0EF	

Date: 2011-05-31

These characters are used to represent the 52-card and 56-card variants of modern playing cards.

Miscellaneous card

1F0A0 PLAYING CARD BACK

Spades, Leaves, or Shields

Opaac	o, Ecaves, or orneras
1F0A1	PLAYING CARD ACE OF SPADES
1F0A2	
1F0A2 .	PLAYING CARD THREE OF SPADES
1F0A4	
1F0A5 :	: PLAYING CARD FIVE OF SPADES
1F0A6	: PLAYING CARD SIX OF SPADES
1F0A7	PLAYING CARD SEVEN OF SPADES
1F0A8	PLAYING CARD EIGHT OF SPADES
1F0A9	PLAYING CARD NINE OF SPADES
1F0AA	PLAYING CARD TEN OF SPADES
1F0AB	PLAYING CARD JACK OF SPADES
	= valet, Bube, Unter, Page, fante
1F0AC	PLAYING CARD KNIGHT OF SPADES
	= chevalier, Ober, Ritter, cavall, cavaliere
1F0AD	PLAYING CARD QUEEN OF SPADES
	= dame, Dame, Königin, regina
1F0AE	PLAYING CARD KING OF SPADES
_	= roi, König, re
	. •

Hearts or Roses

пеаг	เร	or Roses
1F0B1	•	PLAYING CARD ACE OF HEARTS
1F0B2		PLAYING CARD TWO OF HEARTS
1F0B3	· ;	PLAYING CARD THREE OF HEARTS
1F0B4		PLAYING CARD FOUR OF HEARTS
1F0B5		PLAYING CARD FIVE OF HEARTS
1F0B6	::	PLAYING CARD SIX OF HEARTS
1F0B7	X	PLAYING CARD SEVEN OF HEARTS
1F0B8	X,	PLAYING CARD EIGHT OF HEARTS
1F0B9	**	PLAYING CARD NINE OF HEARTS
1F0BA	X	PLAYING CARD TEN OF HEARTS
1F0BB	8	PLAYING CARD JACK OF HEARTS
	_	= valet, Bube, Unter, Page, fante
1F0BC	3	PLAYING CARD KNIGHT OF HEARTS
	_	= chevalier, Ober, Ritter, cavall, cavaliere
1F0BD	15 22	PLAYING CARD QUEEN OF HEARTS
	_	= dame, Dame, Königin, regina
1F0BE	20 24	PLAYING CARD KING OF HEARTS
		= roi, König, re
1F0BF	*	PLAYING CARD RED JOKER
		• used as the third joker

Diamonds or Bells

1F0C1	•	PLAYING CARD ACE OF DIAMONDS
1F0C2		PLAYING CARD TWO OF DIAMONDS
1F0C3		PLAYING CARD THREE OF DIAMONDS
1F0C4		PLAYING CARD FOUR OF DIAMONDS
1F0C5		PLAYING CARD FIVE OF DIAMONDS
1F0C6		PLAYING CARD SIX OF DIAMONDS
1F0C7		PLAYING CARD SEVEN OF DIAMONDS
1F0C8		PLAYING CARD EIGHT OF DIAMONDS
1F0C9		PLAYING CARD NINE OF DIAMONDS
1F0CA		PLAYING CARD TEN OF DIAMONDS
1F0CB		PLAYING CARD JACK OF DIAMONDS
	_	= valet, Bube, Unter, Page, fante
1F0CC	Ž.	PLAYING CARD KNIGHT OF DIAMONDS
	_	= chevalier, Ober, Ritter, cavall, cavaliere
1F0CD	8.	PLAYING CARD QUEEN OF DIAMONDS
	_	= dame, Dame, Königin, regina
1F0CE	0	PLAYING CARD KING OF DIAMONDS
		= roi, König, re

1F0CF PLAYING CARD BLACK JOKER

Clubs or Acorns

1F0D1 🕒	PLAYING CARD ACE OF CLUBS
1F0D2 🗒	PLAYING CARD TWO OF CLUBS
1F0D3 🗓	PLAYING CARD THREE OF CLUBS
1F0D4 📆	PLAYING CARD FOUR OF CLUBS
1F0D5 🗓	PLAYING CARD FIVE OF CLUBS
1F0D6 👯	PLAYING CARD SIX OF CLUBS
1F0D7 🖺	PLAYING CARD SEVEN OF CLUBS
1F0D8 🧮	PLAYING CARD EIGHT OF CLUBS
1F0D9 🔣	PLAYING CARD NINE OF CLUBS
1F0DA 🛱	PLAYING CARD TEN OF CLUBS
1F0DB 🖫	PLAYING CARD JACK OF CLUBS
_	= valet, Bube, Unter, Page, fante
1F0DC 🖫	PLAYING CARD KNIGHT OF CLUBS
_	= chevalier, Ober, Ritter, cavall, cavaliere
1F0DD 🗓	PLAYING CARD QUEEN OF CLUBS
_	= dame, Dame, Königin, regina
1F0DE 🖫	PLAYING CARD KING OF CLUBS
	= roi, König, re
1F0DF	PLAYING CARD WHITE JOKER
	 used as the second joker

Trumps

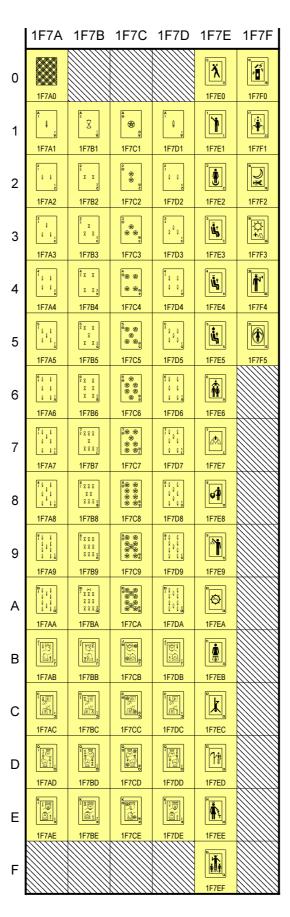
Date: 2011-05-31

ırun	ıp	•
1F0E0	Ř	PLAYING CARD FOOL
1F0E1	1	PLAYING CARD TRUMP-1
		• Individual
1F0E2	8	PLAYING CARD TRUMP-2
		Childhood
1F0E3	Ŕ	PLAYING CARD TRUMP-3
		• Youth
1F0E4	Ŕ	PLAYING CARD TRUMP-4
		Maturity
1F0E5	(h)	PLAYING CARD TRUMP-5
		Old Age
1F0E6	Z.	PLAYING CARD TRUMP-6
		Morning
1F0E7		PLAYING CARD TRUMP-7
		Afternoon
1F0E8		PLAYING CARD TRUMP-8
		• Evening
1F0E9		PLAYING CARD TRUMP-9
		• Night
1F0EA		PLAYING CARD TRUMP-10
		• Earth and Air
1F0EB		PLAYING CARD TRUMP-11
		Water and Fire
1F0EC	1	PLAYING CARD TRUMP-12
		• Dance
1F0ED	á	PLAYING CARD TRUMP-13
		Shopping
1F0EE	X	PLAYING CARD TRUMP-14
		Open Air
1F0EF	Ħ	PLAYING CARD TRUMP-15
	75	Visual arts
1F0F0		PLAYING CARD TRUMP-16
	79	• Spring
1F0F1	*	PLAYING CARD TRUMP-17
	700	• Summer
1F0F2	D	PLAYING CARD TRUMP-18
	-	Autumn
1F0F3	*	PLAYING CARD TRUMP-19
		• Winter

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1F0F4 PLAYING CARD TRUMP-20
• The Game

1F0F5 PLAYING CARD TRUMP-21
• Collective



These characters are used to represent the 56-card Minor Arcana and the 22-card Major Arcana of the Western Tarot.

Miscellaneous card

1F7A0	TAROT	CARD BACK
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Swords

1F7A1	1	TAROT CARD ACE OF SWORDS
1F7A2		TAROT CARD TWO OF SWORDS
1F7A3	14,	TAROT CARD THREE OF SWORDS
1F7A4	111	TAROT CARD FOUR OF SWORDS
1F7A5		TAROT CARD FIVE OF SWORDS
1F7A6	11.	TAROT CARD SIX OF SWORDS
1F7A7	14	TAROT CARD SEVEN OF SWORDS
1F7A8		TAROT CARD EIGHT OF SWORDS
1F7A9		TAROT CARD NINE OF SWORDS
1F7AA		TAROT CARD TEN OF SWORDS
1F7AB	10	TAROT CARD PAGE OF SWORDS
1F7AC	965 1980	TAROT CARD KNIGHT OF SWORDS
1F7AD	Ø.	TAROT CARD QUEEN OF SWORDS
1F7AE	1.8	TAROT CARD KING OF SWORDS

Cups

1F7B1	8	TAROT CARD ACE OF CUPS
1F7B2	1 1	TAROT CARD TWO OF CUPS
1F7B3	111	TAROT CARD THREE OF CUPS
1F7B4	111	TAROT CARD FOUR OF CUPS
1F7B5	I I	TAROT CARD FIVE OF CUPS
1F7B6	1 1	TAROT CARD SIX OF CUPS
1F7B7	111	TAROT CARD SEVEN OF CUPS
1F7B8	1111	TAROT CARD EIGHT OF CUPS
1F7B9	1111	TAROT CARD NINE OF CUPS
1F7BA	10 mg	TAROT CARD TEN OF CUPS
1F7BB	· 50	TAROT CARD PAGE OF CUPS
1F7BC	1.F	TAROT CARD KNIGHT OF CUPS
1F7BD	100	TAROT CARD QUEEN OF CUPS
1F7BE	33. E.	TAROT CARD KING OF CUPS

Pentacles or coins

	-	
1F7C1		TAROT CARD ACE OF PENTACLES
1F7C2	* .	TAROT CARD TWO OF PENTACLES
1F7C3	*.	TAROT CARD THREE OF PENTACLES
1F7C4	***	TAROT CARD FOUR OF PENTACLES
1F7C5	***	TAROT CARD FIVE OF PENTACLES
1F7C6	8 8	TAROT CARD SIX OF PENTACLES
1F7C7	8 8	TAROT CARD SEVEN OF PENTACLES
1F7C8	0 0 0 0 0 0	TAROT CARD EIGHT OF PENTACLES
1F7C9	0 0 0 0 0 0	TAROT CARD NINE OF PENTACLES
1F7CA	2.6	TAROT CARD TEN OF PENTACLES
1F7CB	100°	TAROT CARD PAGE OF PENTACLES
1F7CC	PE (Min.	TAROT CARD KNIGHT OF PENTACLES
1F7CD	.0. .0.	TAROT CARD QUEEN OF PENTACLES
1F7CE	22	TAROT CARD KING OF PENTACLES

Wands or staves

TTAIL	40	or staves
1F7D1	1	TAROT CARD ACE OF WANDS
1F7D2		TAROT CARD TWO OF WANDS
1F7D3	111	TAROT CARD THREE OF WANDS
1F7D4	1 0	TAROT CARD FOUR OF WANDS
1F7D5	14	TAROT CARD FIVE OF WANDS
1F7D6	2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	TAROT CARD SIX OF WANDS
1F7D7	2 22	TAROT CARD SEVEN OF WANDS
1F7D8	100	TAROT CARD EIGHT OF WANDS
1F7D9	12.2	TAROT CARD NINE OF WANDS
1F7DA		TAROT CARD TEN OF WANDS
1F7DB	100 E	TAROT CARD PAGE OF WANDS
1F7DC	(E)	TAROT CARD KNIGHT OF WANDS

1F7DD	100	TAROT CARD QUEEN OF WANDS
1F7DE	150	TAROT CARD KING OF WANDS

Major Arcana

	Arcana
1F7E0 🗓	TAROT CARD FOOL
1F7E1	TAROT CARD MAGICIAN
	Magus, Juggler
1F7E2 🗓	TAROT CARD HIGH PRIESTESS
	• Popess, Priestess
1F7E3 🖪	TAROT CARD EMPRESS
1F7E4 🖲	TAROT CARD EMPEROR
	• Emperor
1F7E5 🖫	TAROT CARD HIEROPHANT
	• Pope
1F7E6 🗓	TAROT CARD LOVERS
1F7E7 🔄	TAROT CARD CHARIOT
1F7E8 🔄	TAROT CARD JUSTICE
	Adjustment
_	 in some decks card 8 is Strength
1F7E9 🛅	TAROT CARD HERMIT
1F7EA 🗐	TAROT CARD WHEEL OF FORTUNE
	• Fortune
1F7EB	TAROT CARD STRENGTH
	• Fortitude, Lust, Power
	 in some decks card 11 is Justice
1F7EC 🗓	TAROT CARD HANGED MAN
1F7ED 🛅	TAROT CARD DEATH
	• Death
1F7EE 🖪	TAROT CARD TEMPERANCE
_	• Art
1F7EF 🔠	TAROT CARD DEVIL
1F7F0 💆	TAROT CARD TOWER
1F7F1 🖺	TAROT CARD STAR
1F7F2	TAROT CARD MOON
1F7F3	TAROT CARD SUN
1F7F4 🔟	TAROT CARD JUDGEMENT
4 E 7 E E	• Angel, Aeon
1F7F5 📵	TAROT CARD WORLD

• Universe

Date: 2011-05-31

A. Administrative

1. Title

Proposal to encode additional playing card characters in the UCS

2. Requester's name

Michael Everson, Karl Pentzlin

3. Requester type (Member body/Liaison/Individual contribution)

Individual contribution.

4. Submission date

2011-05-31

- 5. Requester's reference (if applicable)
- 6. Choose one of the following:

6a. This is a complete proposal

Ves

6b. More information will be provided later

No.

B. Technical - General

1. Choose one of the following:

1a. This proposal is for a new script (set of characters)

No.

1b. Proposed name of script

1c. The proposal is for addition of character(s) to an existing block

Yes

1d. Name of the existing block

Playing Cards and Tarot Cards

2. Number of characters in proposal

102 (23, 79).

3. Proposed category (A-Contemporary; B.1-Specialized (small collection); B.2-Specialized (large collection); C-Major extinct; D-Attested extinct; E-Minor extinct; F-Archaic Hieroglyphic or Ideographic; G-Obscure or questionable usage symbols)

Category B.1.

4a. Is a repertoire including character names provided?

Ves.

4b. If YES, are the names in accordance with the "character naming guidelines"?

Yes.

4c. Are the character shapes attached in a legible form suitable for review?

Yes.

5a. Who will provide the appropriate computerized font (ordered preference: True Type, or PostScript format) for publishing the standard? **Michael Everson.**

5b. If available now, identify source(s) for the font (include address, e-mail, ftp-site, etc.) and indicate the tools used:

Michael Everson, Fontographer.

6a. Are references (to other character sets, dictionaries, descriptive texts etc.) provided?

Yes.

6b. Are published examples of use (such as samples from newspapers, magazines, or other sources) of proposed characters attached?

Yes.

7. Does the proposal address other aspects of character data processing (if applicable) such as input, presentation, sorting, searching, indexing, transliteration etc. (if yes please enclose information)?

Yes.

8. Submitters are invited to provide any additional information about Properties of the proposed Character(s) or Script that will assist in correct understanding of and correct linguistic processing of the proposed character(s) or script.

See above.

C. Technical – Justification

1. Has this proposal for addition of character(s) been submitted before? If YES, explain.

No.

2a. Has contact been made to members of the user community (for example: National Body, user groups of the script or characters, other experts, etc.)?

Yes.

2b. If YES, with whom?

The authors are members of the user community.

2c. If YES, available relevant documents

3. Information on the user community for the proposed characters (for example: size, demographics, information technology use, or publishing use) is included?

Card players and Tarot readers and people who study esoterica.

4a. The context of use for the proposed characters (type of use; common or rare)

Used historically and in modern contexts.

4b. Reference

5a. Are the proposed characters in current use by the user community?

Yes

5b. If YES, where?

Software, rulebooks, etc.

6a. After giving due considerations to the principles in the P&P document must the proposed characters be entirely in the BMP?

No.

6b. If YES, is a rationale provided?

6c. If YES, reference

7. Should the proposed characters be kept together in a contiguous range (rather than being scattered)?

Yes

8a. Can any of the proposed characters be considered a presentation form of an existing character or character sequence?

Nο

8b. If YES, is a rationale for its inclusion provided?

8c. If YES, reference

9a. Can any of the proposed characters be encoded using a composed character sequence of either existing characters or other proposed characters?

No.

9b. If YES, is a rationale for its inclusion provided?

9c. If YES, reference

10a. Can any of the proposed character(s) be considered to be similar (in appearance or function) to an existing character?

Yes.

10b. If YES, is a rationale for its inclusion provided?

Yes.

10c. If YES, reference

See §3 above.

11a. Does the proposal include use of combining characters and/or use of composite sequences?

No.

11b. If YES, is a rationale for such use provided?

11c. If YES, reference

11d. Is a list of composite sequences and their corresponding glyph images (graphic symbols) provided?

11e. If YES, reference

12a. Does the proposal contain characters with any special properties such as control function or similar semantics?

No.

12b. If YES, describe in detail (include attachment if necessary)

13a. Does the proposal contain any Ideographic compatibility character(s)?

No.

13b. If YES, is the equivalent corresponding unified ideographic character(s) identified?