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From: Emoji subcommittee
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Live Doc: [link](#)

One of the goals of the emoji subcommittee is to collect instances where the Unicode reference glyph or name are either misleading or provide insufficient guidance to vendors for interoperability of emoji. That is, the goal is to improve interoperability between implementations of emoji, by adjusting glyphs and/or names-list annotations on the basis of the experience gained since the characters were encoded. The following have been identified as problems.

Each item below has the chart glyph, followed by a link to the full emoji list showing vendor images, followed by a recommendation as to either a change in glyph, or the addition of a names-list annotation (or both).

See also [More Unicode Emoji Glyph changes](#)

1.  <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#1f47e>
 - a. Change the glyph something like windows or android, instead.
2.  <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#1f46f>
 - a. Change the glyph to make it two women dancing, with smaller ears. People far prefer the two women dancing (meaning “party”) rather than the aged (degenerate) Playboy Bunny look. Document that the name is wrong in names list annotation.
 - b. This character resulted from the unification of KDDI sjisF3AF “バニー”=“bunny” i.e. Playboy Bunny (glyph was a blonde female head with bunny ears) and Softbank sjisFB69 “ラインダンス”=“line dance” (animated image was two women seemingly dancing in a chorus line, with smaller catlike ears). These were already cross-mapped by those two vendors. The idea was that it was the general notion of “showgirl” that was being conveyed.
 - c. Notes from emojiopedia: “Apple’s version shows two girls dancing, each wearing a leotard and bunny ears...The Apple version appears to be the more popular interpretation, possibly due to the earlier adoption of emoji on iOS than other platforms. Also known as: Dancing Girls Emoji, Tap Dance Emoji, Ballet Emoji, ...”
3.  <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#1f3b1>
 - a. Change the glyph to show just an 8 ball. Lends itself to more usage.
4.  <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#1f477>
 - a. Change the glyph to not show a +. It should not look like an EMT or other first-aid helmet.
 - b. Annotate that at <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#26d1> there is a helmet with a cross, which can be used for EMT, etc.
5.  <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#1f4ba>
 - a. Annotate that this is meant to be a reservable / ticketed seat (plane, TGV, movie theater), not arbitrary chair (like a kitchen chair or armchair).
6.  <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#1f62f>
 - a. Annotate that it should not use a zipper-mouth on hushed face, like .
 - b. Note we are likely to add a separate character for *zipper-mouth*.

7.  <http://www.unicode.org/Public/emoji/1.0/full-emoji-list.html#1f4a9>
 - a. Should have eyes, to match popular expectations.
 - b. Original Japanese: (SB)  (KDDI) 
 - c. Apple  Twitter  Android  Windows 
8.  <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#1f64f>
 - a. Add names list description “praying”, “bowing” or “thanking” (to make it clear it is not a high-five)
9.  <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#1f60c>
 - a. The image doesn’t look “relieved”, so has been misinterpreted as “asleep”. Maybe add a hand-wiping-the-brow?
10.  <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#1f481>
 - a. Has gained the connotation of “sassy” or “care-free”. Add those meanings to nameslist.
11.  <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#1f621>
 - a. Image looks angry, not pouting.
 - b. http://www.timsackett.com/wp-content/uploads/2012/01/pouting_kid.jpg
12.  <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#1f645>
 - a. Also misinterpreted frequently.
 - b. Show more of the face, and that it is not angry.
 - c. Add annotations for what it is to convey: “no deal”, or “not ok”
 - i. reverse of *face with ok gesture*
13.  <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#1f640>
 - a. Annotate that face should not look horrified, but rather tired.
14.  <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#1f364>
 - a. Change glyph to look like a fried shrimp. More like  , but B&W of course.
15.  <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#1f387>
 - a. Open issue: Fix the glyph or annotation the name? We’ve gotten complaints that a firework sparkler is “Typically a stick held in the hand, not something hanging down”.
16.  <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#1f516>
 - a. Change the glyph to look less like a price tag, and more like a bookmark. Maybe two streamers or a tassel?
17.  <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#1f62c>
 - a. Fix glyph to not look angry, and annotate. Should be more “gritting teeth”.
18.  <http://unicode.org/Public/emoji/1.0/full-emoji-list.html#1f635>
 - a. *Dizzy face*. Fix glyph to use “swirly” eyes, as on Android  and Windows  . It better represents “dizzy”, and less confusion with *astonished face*.