# **Geometric Shapes**

Range: 25A0-25FF

This file contains an excerpt from the character code tables and list of character names for *The Unicode Standard, Version 17.0* 

This file may be changed at any time without notice to reflect errata, or other updates to the Unicode Standard.

### See https://www.unicode.org/errata/ for an up-to-date list of errata.

See https://www.unicode.org/charts/ for access to a complete list of the latest character code charts. See https://www.unicode.org/charts/PDF/Unicode-17.0/ for charts showing only the characters added in Unicode 17.0. See https://www.unicode.org/Public/17.0.0/charts/ for a complete archived file of character code charts for Unicode 17.0. See https://www.unicode.org/charts/About.html#Conventions for conventions used in these code charts, and other general information.

#### Disclaimer

These charts are provided as the online reference to the character contents of the Unicode Standard, Version 17.0 but do not provide all the information needed to fully support individual scripts using the Unicode Standard. For a complete understanding of the use of the characters contained in this file, please consult the appropriate sections of The Unicode Standard, Version 17.0, online at https://www.unicode.org/versions/Unicode17.0.0/, as well as the Unicode Standard Annexes, the other Unicode Technical Reports and Standards, and the Unicode Character Database, which are available online.

## See https://www.unicode.org/ucd/ and https://www.unicode.org/reports/

A thorough understanding of the information contained in these additional sources is required for a successful implementation.

#### **Fonts**

The shapes of the reference glyphs used in these code charts are not prescriptive. Considerable variation is to be expected in actual fonts.

See https://www.unicode.org/charts/fonts.html for a list.

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	25A	25B	25C	25D	25E	25F
0	25A0	25B0	2500	25D0	25E0	25F0
1			2500	•	)	
2	25A1	25B1	25C1 <b>◄</b>	25D1	25E1	25F1
3	25A2	25B2	25C2	25D2	25E2	25F2
4	25A3	25B3	25C3	25D3	25E3	25F3
	25A4	25B4	25C4	25D4	25E4	25F4
5	25A5	<b>△</b> 25B5	<b>2</b> 5C5	25D5	25E5	25F5
6	25A6	25B6	25C6	25D6	<b>O</b> 25E6	O 25F6
7		$\triangleright$	$\Diamond$			Ф
8	25A7	25B7	25C7	25D7	25E7	25F7
9	25A8	25B8 <b>&gt;</b>	25C8	25D8	25E8	25F8
	25A9	25B9	25C9	25D9	25E9	25F9
Α	25AA	25BA	25CA	25DA	25EA	25FA
В	<b>□</b> 25AB	<b>△</b> 25BB	25CB	25DB	25EB	25FB
С		<b>V</b>			Δ	
D	25AC	25BC	25CC	25DC	25EC	25FC
	25AD	25BD	25CD	25DD	25ED	25FD
Е	25AE	▼ 25BE	25CE	25DE	25EE	25FE
F	25AF	<b>▽</b> 25BF	25CF	25DF	25EF	25FF

Geom	otri	c shapes	25B6	<b>•</b>	BLACK RIGHT-POINTING TRIANGLE
		netric shapes complementing this set are found in	2000		→ 23F5 ► black medium right-pointing
		aneous Symbols and Arrows block and in the			triangle
		r Legacy Computing block.			→ 2BC8 ► black medium right-pointing triangle centred
25A0		BLACK SQUARE	25B7	$\triangleright$	WHITE RIGHT-POINTING TRIANGLE
		= moding mark (in ideographic text) → 2588 full block			= z notation range restriction
		→ 2B1B black large square	25B8	•	BLACK RIGHT-POINTING SMALL TRIANGLE
25A1		WHITE SQUARE	2500		→ 2023 ► triangular bullet
		= quadrature	25B9 25BA	<b>▷</b>	WHITE RIGHT-POINTING SMALL TRIANGLE BLACK RIGHT-POINTING POINTER
		= alchemical symbol for salt	25BB	<b>&gt;</b>	WHITE RIGHT-POINTING POINTER
		<ul><li>used in astrological contexts for aspect square</li><li>may be used to represent a missing ideograph</li></ul>			= forward arrow indicator
		→ 20DE o combining enclosing square			→ 22B3 <b>&gt;</b> contains as normal subgroup
		→ 25FB  white medium square	25BC	•	BLACK DOWN-POINTING TRIANGLE
		→ 2610 □ ballot box			→ 23F7 ▼ black medium down-pointing triangle
		→ 2B1C white large square			→ 2BC6 ▼ black medium down-pointing
25A2		→ 3013 <b>g</b> eta mark  WHITE SQUARE WITH ROUNDED CORNERS			triangle centred
25A3		WHITE SQUARE CONTAINING BLACK SMALL	OFDD	$\overline{}$	→ 1F53B ▼ down-pointing red triangle
20/10		SQUARE	25BD	$\nabla$	WHITE DOWN-POINTING TRIANGLE = Hamilton operator
25A4		SQUARE WITH HORIZONTAL FILL			$\rightarrow$ 2207 $\nabla$ nabla
25A5		SQUARE WITH VERTICAL FILL			$\rightarrow$ 26DB $\nabla$ heavy white down-pointing triangle
25A6		SQUARE WITH ORTHOGONAL CROSSHATCH FILL			$\rightarrow$ 1F704 $\nabla$ alchemical symbol for water
25A7		SQUARE WITH UPPER LEFT TO LOWER RIGHT	25BE	•	BLACK DOWN-POINTING SMALL TRIANGLE
		FILL	25BF	▽	→ 1F53D ▼ down-pointing small red triangle WHITE DOWN-POINTING SMALL TRIANGLE
	P7771	→ 1FB98  upper left to lower right fill	25C0	•	BLACK LEFT-POINTING TRIANGLE
25A8		SQUARE WITH UPPER RIGHT TO LOWER LEFT FILL	2000	•	→ 23F4  black medium left-pointing triangle
		→ 1FB99 <b>///</b> upper right to lower left fill			→ 2BC7 <b>d</b> black medium left-pointing triangle
25A9		SQUARE WITH DIAGONAL CROSSHATCH FILL	25C1	◁	centred
25AA	•	BLACK SMALL SQUARE	2501	7	WHITE LEFT-POINTING TRIANGLE = z notation domain restriction
		= square bullet	25C2	4	BLACK LEFT-POINTING SMALL TRIANGLE
25AB		→ 2B1D · black very small square WHITE SMALL SQUARE	25C3	∢	WHITE LEFT-POINTING SMALL TRIANGLE
20/10		→ 2B1E • white very small square	25C4	•	BLACK LEFT-POINTING POINTER
25AC		BLACK RECTANGLÉ	25C5	⊲	WHITE LEFT-POINTING POINTER = backward arrow indicator
25AD		WHITE RECTANGLE			→ 22B2 < normal subgroup of
25AE		BLACK VERTICAL RECTANGLE	25C6	•	BLACK DIAMOND
		= histogram marker → 220E ■ end of proof			→ 2666 ♦ black diamond suit
25AF	П	WHITE VERTICAL RECTANGLE			→ 2B25 ♦ black medium diamond
		$\rightarrow$ 2337 $\boxed{}$ apl functional symbol squish quad	25C7	$\Diamond$	→ 1F536 ♥ large orange diamond WHITE DIAMOND
		→ 2395 ☐ apl functional symbol quad	2501	~	→ 20DF ♦ combining enclosing diamond
25B0 25B1		BLACK PARALLELOGRAM WHITE PARALLELOGRAM			→ 22C4 · diamond operator
25B2		BLACK UP-POINTING TRIANGLE			$\rightarrow$ 2662 $\diamondsuit$ white diamond suit
LUBL	_	$\rightarrow$ 23F6 $\blacktriangle$ black medium up-pointing triangle			→ 27E1 ♦ white concave-sided diamond
		→ 2BC5 ▲ black medium up-pointing triangle			<ul> <li>→ 2B26 ♦ white medium diamond</li> <li>→ 1F754 ♦ alchemical symbol for soap</li> </ul>
		centred			→ 1754 ♦ alchemical symbol for soap  → 1FBAE ♦ box drawings light diagonal
25B3	Δ	→ 1F53A ▲ up-pointing red triangle WHITE UP-POINTING TRIANGLE			diamond
2000	$\Delta$	= trine	25C8	<b>③</b>	
		→ 20E4 combining enclosing upward	25C9		DIAMOND FISHEYE
		pointing triangle	2003	•	= tainome (Japanese, a kind of bullet)
		→ 2206 $\Delta$ increment → 1F6C6 $\Delta$ triangle with rounded corners	25CA	$\Diamond$	LOZENGE
		$\rightarrow$ 1F702 $\triangle$ alchemical symbol for fire			$\rightarrow$ 2662 $\diamondsuit$ white diamond suit
25B4	•	BLACK UP-POINTING SMALL TRIANGLE			
		$\rightarrow$ 1F53C $ rianlge$ up-pointing small red triangle			
25B5	Δ	WHITE UP-POINTING SMALL TRIANGLE			

25CB	$\overline{}$				
	$\circ$	WHITE CIRCLE	25E9		SQUARE WITH UPPER LEFT DIAGONAL HALF
		→ 20DD ( combining enclosing circle			BLACK
		→ 25EF  large circle	25EA		SQUARE WITH LOWER RIGHT DIAGONAL HALF
		→ 2B58 O heavy circle			BLACK
			25EB		WHITE SQUARE WITH VERTICAL BISECTING
		→ 3007 O ideographic number zero	ZULD	ш	LINE
		→ 1F315 ○ full moon symbol	25EC	٨	
25CC	$\bigcirc$	DOTTED CIRCLE		Δ	WHITE UP-POINTING TRIANGLE WITH DOT
		• note that the reference glyph for this character	25ED		UP-POINTING TRIANGLE WITH LEFT HALF
		is intentionally larger than the dotted circle			BLACK
		glyph used to indicate combining characters in	25EE	Δ	UP-POINTING TRIANGLE WITH RIGHT HALF
		this standard; see, for example, 0300 े		_	BLACK
25CD		CIRCLE WITH VERTICAL FILL	25EF	$\bigcirc$	LARGE CIRCLE
25CE	0	BULLSEYE			→ 20DD (a) combining enclosing circle
2001	•	→ 229A ⊚ circled ring operator			→ 25CB O white circle
					→ 2B24  black large circle
		→ 2B57 © heavy circle with circle inside			→ 2B55 O heavy large circle
		→ 1F3AF <b>(a)</b> direct hit			
	_	→ 1F78B <b>©</b> round target			→ 3007 O ideographic number zero
25CF		BLACK CIRCLE	Conti	rol co	ode graphics
		→ 2B24 black large circle	25F0	口	WHITE SQUARE WITH UPPER LEFT QUADRANT
		→ 1F311 new moon symbol	25F1		WHITE SQUARE WITH LOWER LEFT QUADRANT
		→ 1F534  large red circle			
25D0	$lackbox{0}$	CIRCLE WITH LEFT HALF BLACK	25F2		WHITE SQUARE WITH LOWER RIGHT
2000	·				QUADRANT
0504		→ 1F313 ① first quarter moon symbol	25F3		WHITE SQUARE WITH UPPER RIGHT
25D1	lacksquare	CIRCLE WITH RIGHT HALF BLACK		_	QUADRANT
	_	→ 1F317 ① last quarter moon symbol	25F4	0	WHITE CIRCLE WITH UPPER LEFT QUADRANT
25D2	$\bigcirc$	CIRCLE WITH LOWER HALF BLACK	25F5	$\Theta$	WHITE CIRCLE WITH LOWER LEFT QUADRANT
25D3	lacksquare	CIRCLE WITH UPPER HALF BLACK	25F6	$\Theta$	WHITE CIRCLE WITH LOWER RIGHT QUADRANT
25D4		CIRCLE WITH UPPER RIGHT QUADRANT BLACK	25F7	Ō	WHITE CIRCLE WITH UPPER RIGHT QUADRANT
25D5	•	CIRCLE WITH ALL BUT UPPER LEFT QUADRANT			
2020	•	BLACK	Geon	netri	c shapes
25D6	•	LEFT HALF BLACK CIRCLE	25F8	abla	UPPER LEFT TRIANGLE
25D7	Ì	RIGHT HALF BLACK CIRCLE	25F9	A	UPPER RIGHT TRIANGLE
	-		25FA	_	LOWER LEFT TRIANGLE
25D8	•	INVERSE BULLET	20171		LOWERLEIT HIMMINGLE
					22RE 4 right triangle
		→ 2022 • bullet	25ED		→ 22BF ⊿ right triangle
	_	$ ightarrow$ 25E6 $\circ$ white bullet	25FB		WHITE MEDIUM SQUARE
25D9	0		25FB		WHITE MEDIUM SQUARE = always (modal operator)
25D9 25DA	0	$ ightarrow$ 25E6 $\circ$ white bullet	25FB		WHITE MEDIUM SQUARE = always (modal operator) → 25A1 ☐ white square
		→ 25E6 • white bullet INVERSE WHITE CIRCLE			WHITE MEDIUM SQUARE = always (modal operator) → 25A1 □ white square → 27E4 -□ white square with leftwards tick
25DA 25DB		→ 25E6 ° white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE	25FB 25FC		WHITE MEDIUM SQUARE = always (modal operator) → 25A1 □ white square → 27E4 -□ white square with leftwards tick BLACK MEDIUM SQUARE
25DA 25DB 25DC		→ 25E6 ° white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC			WHITE MEDIUM SQUARE = always (modal operator) → 25A1 ☐ white square → 27E4 - white square with leftwards tick BLACK MEDIUM SQUARE → 23F9 ■ black square for stop
25DA 25DB 25DC 25DD		→ 25E6 ° white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC			WHITE MEDIUM SQUARE = always (modal operator) → 25A1 □ white square → 27E4 - white square with leftwards tick BLACK MEDIUM SQUARE
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25DA 25DB 25DC 25DD 25DE		→ 25E6 ° white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE	25FC 25FD	•	WHITE MEDIUM SQUARE = always (modal operator)  → 25A1 ☐ white square  → 27E4 - white square with leftwards tick BLACK MEDIUM SQUARE  → 23F9 ■ black square for stop  → 25A0 ■ black square  WHITE MEDIUM SMALL SQUARE  → 25AB • white small square
25DA 25DB 25DC 25DD 25DE 25DF 25E0		→ 25E6 ° white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE  → 2312 ~ arc	25FC	•	WHITE MEDIUM SQUARE = always (modal operator)  → 25A1 □ white square  → 27E4 - white square with leftwards tick BLACK MEDIUM SQUARE  → 23F9 ■ black square for stop  → 25A0 ■ black square WHITE MEDIUM SMALL SQUARE  → 25AB • white small square BLACK MEDIUM SMALL SQUARE
25DA 25DB 25DC 25DD 25DE 25DF 25E0		→ 25E6 ° white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE	25FC 25FD 25FE	•	WHITE MEDIUM SQUARE = always (modal operator)  → 25A1 ☐ white square  → 27E4 - white square with leftwards tick BLACK MEDIUM SQUARE  → 23F9 ■ black square for stop  → 25A0 ■ black square  WHITE MEDIUM SMALL SQUARE  → 25AB • white small square  BLACK MEDIUM SMALL SQUARE  → 25AA • black small square
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25DA 25DB 25DC 25DD 25DE 25DF 25E0		→ 25E6 ° white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE  → 2312    arc LOWER HALF CIRCLE BLACK LOWER RIGHT TRIANGLE	25FC 25FD 25FE	•	WHITE MEDIUM SQUARE = always (modal operator)  → 25A1 ☐ white square  → 27E4 - white square with leftwards tick BLACK MEDIUM SQUARE  → 23F9 ■ black square for stop  → 25A0 ■ black square  WHITE MEDIUM SMALL SQUARE  → 25AB • white small square  BLACK MEDIUM SMALL SQUARE  → 25AA • black small square
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25DA 25DB 25DC 25DD 25DE 25DF 25E0		→ 25E6 ° white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE  → 2312 ~ arc LOWER HALF CIRCLE BLACK LOWER RIGHT TRIANGLE  → 1FB9E  lower right triangular medium shade	25FC 25FD 25FE	•	WHITE MEDIUM SQUARE = always (modal operator)  → 25A1 ☐ white square  → 27E4 -  white square with leftwards tick BLACK MEDIUM SQUARE  → 23F9 ■ black square for stop  → 25A0 ■ black square WHITE MEDIUM SMALL SQUARE  → 25AB • white small square BLACK MEDIUM SMALL SQUARE  → 25AA • black small square LOWER RIGHT TRIANGLE
25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2		→ 25E6 ° white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE  → 2312 ~ arc LOWER HALF CIRCLE BLACK LOWER RIGHT TRIANGLE  → 1FB9E  lower right triangular medium shade  BLACK LOWER LEFT TRIANGLE	25FC 25FD 25FE	•	WHITE MEDIUM SQUARE = always (modal operator)  → 25A1 ☐ white square  → 27E4 -  white square with leftwards tick BLACK MEDIUM SQUARE  → 23F9 ■ black square for stop  → 25A0 ■ black square WHITE MEDIUM SMALL SQUARE  → 25AB • white small square BLACK MEDIUM SMALL SQUARE  → 25AA • black small square LOWER RIGHT TRIANGLE
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25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2		→ 25E6 ° white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE  → 2312 △ arc LOWER HALF CIRCLE BLACK LOWER RIGHT TRIANGLE  → 1FB9E  lower right triangular medium shade BLACK UPPER LEFT TRIANGLE  → 1FB9F  lower left triangular medium shade BLACK UPPER LEFT TRIANGLE  → 1FB9C  upper left triangular medium shade BLACK UPPER RIGHT TRIANGLE	25FC 25FD 25FE	•	WHITE MEDIUM SQUARE = always (modal operator)  → 25A1 ☐ white square  → 27E4 -  white square with leftwards tick BLACK MEDIUM SQUARE  → 23F9 ■ black square for stop  → 25A0 ■ black square WHITE MEDIUM SMALL SQUARE  → 25AB • white small square BLACK MEDIUM SMALL SQUARE  → 25AA • black small square LOWER RIGHT TRIANGLE
25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2 25E3 25E4		→ 25E6 ° white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE  → 2312	25FC 25FD 25FE	•	WHITE MEDIUM SQUARE = always (modal operator)  → 25A1 ☐ white square  → 27E4 -  white square with leftwards tick BLACK MEDIUM SQUARE  → 23F9 ■ black square for stop  → 25A0 ■ black square WHITE MEDIUM SMALL SQUARE  → 25AB • white small square BLACK MEDIUM SMALL SQUARE  → 25AA • black small square LOWER RIGHT TRIANGLE
25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2 25E3 25E4 25E5		→ 25E6 ° white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE  → 2312	25FC 25FD 25FE	•	WHITE MEDIUM SQUARE = always (modal operator)  → 25A1 ☐ white square  → 27E4 -  white square with leftwards tick BLACK MEDIUM SQUARE  → 23F9 ■ black square for stop  → 25A0 ■ black square WHITE MEDIUM SMALL SQUARE  → 25AB • white small square BLACK MEDIUM SMALL SQUARE  → 25AA • black small square LOWER RIGHT TRIANGLE
25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2 25E3 25E4		→ 25E6 ° white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE  → 2312 ← arc LOWER HALF CIRCLE BLACK LOWER RIGHT TRIANGLE  → 1FB9E  lower right triangular medium shade BLACK LOWER LEFT TRIANGLE  → 1FB9F  lower left triangular medium shade BLACK UPPER LEFT TRIANGLE  → 1FB9C  upper left triangular medium shade BLACK UPPER RIGHT TRIANGLE  → 1FB9D  upper right triangular medium shade WHITE BULLET	25FC 25FD 25FE	•	WHITE MEDIUM SQUARE = always (modal operator)  → 25A1 ☐ white square  → 27E4 -  white square with leftwards tick BLACK MEDIUM SQUARE  → 23F9 ■ black square for stop  → 25A0 ■ black square WHITE MEDIUM SMALL SQUARE  → 25AB • white small square BLACK MEDIUM SMALL SQUARE  → 25AA • black small square LOWER RIGHT TRIANGLE
25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2 25E3 25E4 25E5		→ 25E6 ° white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE  → 2312	25FC 25FD 25FE	•	WHITE MEDIUM SQUARE = always (modal operator)  → 25A1 ☐ white square  → 27E4 -  white square with leftwards tick BLACK MEDIUM SQUARE  → 23F9 ■ black square for stop  → 25A0 ■ black square WHITE MEDIUM SMALL SQUARE  → 25AB • white small square BLACK MEDIUM SMALL SQUARE  → 25AA • black small square LOWER RIGHT TRIANGLE
25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2 25E3 25E4 25E5		→ 25E6 ° white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE  → 2312 ← arc LOWER HALF CIRCLE BLACK LOWER RIGHT TRIANGLE  → 1FB9E  lower right triangular medium shade BLACK LOWER LEFT TRIANGLE  → 1FB9F  lower left triangular medium shade BLACK UPPER LEFT TRIANGLE  → 1FB9C  upper left triangular medium shade BLACK UPPER RIGHT TRIANGLE  → 1FB9D  upper right triangular medium shade WHITE BULLET	25FC 25FD 25FE	•	WHITE MEDIUM SQUARE = always (modal operator)  → 25A1 ☐ white square  → 27E4 -  white square with leftwards tick BLACK MEDIUM SQUARE  → 23F9 ■ black square for stop  → 25A0 ■ black square WHITE MEDIUM SMALL SQUARE  → 25AB • white small square BLACK MEDIUM SMALL SQUARE  → 25AA • black small square LOWER RIGHT TRIANGLE
25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2 25E3 25E4 25E5		→ 25E6 ° white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE  → 2312 ← arc LOWER HALF CIRCLE BLACK LOWER RIGHT TRIANGLE  → 1FB9E  lower right triangular medium shade BLACK LOWER LEFT TRIANGLE  → 1FB9F  lower left triangular medium shade BLACK UPPER LEFT TRIANGLE  → 1FB9C  upper left triangular medium shade BLACK UPPER RIGHT TRIANGLE  → 1FB9D  upper right triangular medium shade BLACK UPPER RIGHT TRIANGLE  → 1FB9D  upper right triangular medium shade BLACK UPPER RIGHT TRIANGLE  → 1FB9D  upper right triangular medium shade BLACK UPPER BULLET  → 2022 • bullet	25FC 25FD 25FE	•	WHITE MEDIUM SQUARE = always (modal operator)  → 25A1 ☐ white square  → 27E4 -  white square with leftwards tick BLACK MEDIUM SQUARE  → 23F9 ■ black square for stop  → 25A0 ■ black square WHITE MEDIUM SMALL SQUARE  → 25AB • white small square BLACK MEDIUM SMALL SQUARE  → 25AA • black small square LOWER RIGHT TRIANGLE
25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2 25E3 25E4 25E5		→ 25E6 ° white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE  → 2312	25FC 25FD 25FE	•	WHITE MEDIUM SQUARE = always (modal operator)  → 25A1 □ white square  → 27E4 - white square with leftwards tick BLACK MEDIUM SQUARE  → 23F9 ■ black square for stop  → 25A0 ■ black square  WHITE MEDIUM SMALL SQUARE  → 25AB • white small square  BLACK MEDIUM SMALL SQUARE  → 25AA • black small square  LOWER RIGHT TRIANGLE
25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2 25E3 25E4 25E5		→ 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE  → 2312	25FC 25FD 25FE	•	WHITE MEDIUM SQUARE = always (modal operator)  → 25A1 ☐ white square  → 27E4 -  white square with leftwards tick BLACK MEDIUM SQUARE  → 23F9 ■ black square for stop  → 25A0 ■ black square WHITE MEDIUM SMALL SQUARE  → 25AB • white small square BLACK MEDIUM SMALL SQUARE  → 25AA • black small square LOWER RIGHT TRIANGLE
25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2 25E3 25E4 25E5 25E6		→ 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE  → 2312	25FC 25FD 25FE	•	WHITE MEDIUM SQUARE = always (modal operator)  → 25A1 ☐ white square  → 27E4 -  white square with leftwards tick BLACK MEDIUM SQUARE  → 23F9 ■ black square for stop  → 25A0 ■ black square WHITE MEDIUM SMALL SQUARE  → 25AB • white small square BLACK MEDIUM SMALL SQUARE  → 25AA • black small square LOWER RIGHT TRIANGLE