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Document Title: Summary of MWG2 Outcomes and Goals for MWG3 Meeting

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Author: Lisa Moore

## SUMMARY OF MWG/2 MEETING GOALS AND OUTCOMES

The goals of MWG2 meeting were 1) to learn more about the two different encoding models for Mongolian: phonetic and graphetic, 2) to compare them, and 3) to review proposed corrections to the current phonetic model.

Agreement was reached that the phonetic model should not be abandoned, but the focus needed to be on creating a stable implementation environment. In order to have stable encoding and text representation for Mongolian, all participants in the working group agreed that the same set of standards and rules should be used in Mongolia, Inner Mongolia of China, and the rest of the world.

It was also agreed that close collaboration between the Unicode Consortium, Mongolia, and Inner Mongolia of China would be very beneficial.

## FOLLOW ON ACTIONS

- *Glyph shaping rules.* The representatives from Mongolia ICT and from Inner Mongolia of China agreed to cooperate on unifying and standardizing Mongolian glyph shaping rules in order to create stable Mongolian implementations.
- *Historical variants.* Badral Sanlig will provide information on historical variants.
- *Mongolian script behavior.* Creating a Unicode Technical Note that would be a visual guide to the behavior of the Mongolian script would be very beneficial. Liang Jinbao and Kamal Mansour agreed to cooperate to create such a document on Mongolian script behavior.

**NOTE:** The encoding and shaping specification Liang Hai has been working on will overlap with this UTN effort.

The full meeting report ([MWG/2-N14](#)) is in the document register.

## MWG3 MEETING GOALS

The goals of MWG3 meeting are to 1) review progress made on new glyph shaping rules, 2) review the properties and behavior of Mongolian punctuation and format controls, 3) discuss how to improve the phonetic model, and 4) improve overall understanding of how to best collaborate to ensure interoperable implementations that support Mongolian user communities to easily input, display, and exchange text in the Mongolian script.

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