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## ISO/IEC JTC 1/SC 2/WG 2

# Universal Multiple-Octet Coded Character Set (UCS) - ISO/IEC 10646

## Secretariat: ANSI

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#### A. Administrative

1. Title:		Proposing on Encoding Old Tai Lue					
2. Requester's name: China							
3. Requester type (Member body/Liaison/Individual contribution): Member				Member b	oody		
4. Submission date: 2007-0			2007-04	-03			
5. Requester's reference (if applicable):							
6. Choose one of the following:							
This is a complete proposal:					Yes		
(or) More	e informa	tion will be provi	ded later:				

#### B. Technical – General

1. Choose one of the following:								
a. This proposal	is for a new script (set of characters):		Yes					
Proposed	name of script:	Old Tai Lue						
b. The proposal	is for addition of character(s) to an ex	isting block:	No					
Name of t	he existing block:							
2. Number of characters in proposal:								
3. Proposed category (select one from below - see section 2.2 of P&P document):								
A-Contemporary B.1-Specialized (small collection) B.2-Specialized (large collection)								
C-Major extinct	C-Major extinct D-Attested extinct E-Minor extinct							
F-Archaic Hierogly	e symbols							
4. Is a repertoire inclue	Yes							
a. If YES, are the names in accordance with the "character naming guidelines"								
in Annex	Yes							
b. Are the chara	b. Are the character shapes attached in a legible form suitable for review?							

5. W	/ho will provide the appropriate c	omputerize	ed font (ordered preference: True Type, or PostS	Script format) for				
	publishing the standard?	Tr	rueType fonts from WEIFANG BEIDA JADE BIR	ype fonts from WEIFANG BEIDA JADE BIRD HUAGUANG				
			TECHNOLOGY CO.,LTD.					
	If available now, identify source	e(s) for the	font (include address, e-mail, ftp-site, etc.) and	indicate the tools				
	used: Mr. Yin Jia	nmin jimyi	n@vip.sina.com or Mr. Chen Zhuang chenzh@c	cesi.ac.cn				
6. R	eferences:							
	a. Are references (to other cha	racter sets	, dictionaries, descriptive texts etc.) provided?	yes				
	b. Are published examples of u	se (such a	as samples from newspapers, magazines, or oth	er sources)				
	of proposed characters attache	ed?	yes					
7. S	pecial encoding issues:							
	Does the proposal address oth	er aspects	of character data processing (if applicable) such	h as input,				
	presentation, sorting, searching	g, indexing	, transliteration etc. (if yes please enclose inform	nation)? No				
8. A	dditional Information:							
Sub	mitters are invited to provide any	additional	information about Properties of the proposed Ch	naracter(s) or Script that				

will assist in correct understanding of and correct linguistic processing of the proposed character(s) or script. Examples of such properties are: Casing information, Numeric information, Currency information, Display behaviour information such as line breaks, widths etc., Combining behaviour, Spacing behaviour, Directional behaviour, Default Collation behaviour, relevance in Mark Up contexts, Compatibility equivalence and other Unicode normalization related information. See the Unicode standard at <a href="http://www.unicode.org">http://www.unicode.org</a> for such information on other scripts. Also see <a href="http://www.unicode.org/Public/UNIDATA/UCD.html">http://www.unicode.org</a> for such information on other scripts. Also see <a href="http://www.unicode.org/Public/UNIDATA/UCD.html">http://www.unicode.org</a> for such information public for information needed for consideration by the Unicode Technical Committee for inclusion in the Unicode Standard.

#### C. Technical - Justification

1. Has this proposal for addition of character(s) been submitted before? No								
If YES explain								
2. Has contact been made to members of the user community (for example: National Body,								
user groups of th	ne script or charact	ers, other experts	, etc.)?	Yes				
lf YES, wi	ith whom?	unnan Nationalit	y Publishing Company, Tai language gro	up of Yunnan				
			people's broadcasting station					
If YES, av	vailable relevant do	cuments:						
3. Information on the u	user community for	the proposed cha	racters (for example:					
size, demographics, information technology use, or publishing use) is included? Yes								
Reference:	Old Tai Lue is used by Dai people in Yunnan province.							
4. The context of use for the proposed characters (type of use; common or rare) common								
Reference:	It is widely used to write OLd Tai Lue language by Dai people.							
5. Are the proposed characters in current use by the user community?				Yes				
If YES, where?	Reference: Yunnan Province, China							
6. After giving due considerations to the principles in the P&P document must the proposed characters be entirely								
in the BMP?				Yes				
If YES, is a rationale provided?								
If YES, reference: Contemporary use and a			nporary use and accordance with the roa	idmap.				

7. Should the proposed characters be ke	pt together in a contiguous range (rather than being scatter	ed)? Yes
8. Can any of the proposed characters be	e considered a presentation form of an existing	
character or character sequence?		No
If YES, is a rationale for its	s inclusion provided?	
If YES, reference:		
9. Can any of the proposed characters be	e encoded using a composed character sequence of either	
existing characters or other propos	ed characters?	No
If YES, is a rationale for its	s inclusion provided?	
If YES, reference:		
10. Can any of the proposed character(s)	be considered to be similar (in appearance or function)	<u>-</u> .
to an existing character?		No
If YES, is a rationale for its	s inclusion provided?	
If YES, reference:		
11. Does the proposal include use of con	nbining characters and/or use of composite sequences?	Yes
If YES, is a rationale for such use p	provided?	Yes
If YES, reference:		
Is a list of composite sequences an	d their corresponding glyph images (graphic symbols) prov	ided? Yes
If YES, reference:	Details are in the proposal	
12. Does the proposal contain characters	with any special properties such as	
control function or similar semanti	cs?	No
If YES, describe in detail (	include attachment if necessary)	
13. Does the proposal contain any Ideog	raphic compatibility character(s)?	No
If YES, is the equivalent correspon	ding unified ideographic character(s) identified?	
If YES, reference:		

### **Explanations of Old Tai Lue Script Encoding Proposal**

Old Tai Lue script, also known as Xishuangbanna Old Tai Lue script, has been created since the spread of Hinayana and tightly related to Buddhism spread in communities of Dai ethnic group. Many people regard this script as "[to<sup>55</sup>tham<sup>41</sup>]", means script of scriptures, classic script. It is obvious that the purpose of creation is for the translation of Pali Buddhistic scriptures. This script is widely used in Xishuangbanna, and temples in Simao, Shuangjiang also use it for copy writing of scriptures. It has been used as traditional Buddhistic scriptures' script in northern part of Thailand, northern part of Myanmar, Laos and other countries and regions in Southeast Asia. Therefore, this script still possesses the position of classic. Scriptures of Dai people in Xishuangbanna are reputed as many as[pet<sup>35</sup>mum<sup>35</sup>si<sup>35</sup>ban<sup>41</sup>xan<sup>55</sup>], means 84 thousands volumes. Old Tai Lue scriptures, also called as palm leave scriptures, record not only Buddhistic teachings, but also history, literature, law, calendar, medicine and other aspects of Dai people's experiences and wisdoms in life. It is a valuable culture inheritance and treasure.

From the aspect of this script's usage, Old Tai Lue script has the longest history for using and widest coverage in Xishuangbanna. Dai people are all believe in Buddhism. Every man should be a Buddhist for a period in his life during which man receives the Buddhistic teachings and grasps the script. A great many of secularized monks bring this script to the folk, many traditional characters of Old Tai Lue script thus have been widely used in Dai people's daily life. In addition, Chinese government has positively contributed to the protection and inheritance of Old Tai Lue script. The script teaching in schools is a very effective way. Since 1954, bilingual teaching of Dai and Chinese has been adopted, text books have been translated and published, Tai Lue script has been taught from primary school. Since 1956, Old Tai Lue script weekly news paper has been published. Up to now, it has a history of 51 years. In 1986, Autonomous government of Xishuangbanna promulgated a law to guarantee the status of Old Tai Lue script. Since then, Old Tai Lue script has been adopted in school education, news papers have also begun to use Old Tai Lue script. These activities greatly promote the development of Old Tai Lue script. In order to foster the capable person on Old Tai Lue script, Yunnan Nationalities University opens specialty to train talented people. Yunnan Nationalities Press has organized special group for editing and publishing readings of Tai Lue script since 1958. In 2002, Chinese-Tai Lue Dictionary had been published. At present, protection to palm scriptures written in Tai Lue script has been actively carried out. Over 4,000 palm scriptures have been collected in Xishuangbanna Autonomous Prefecture, and relevant protection and studies have been conducted. Since 2001, Xishuangbanna Autonomous government has invested in collecting, neatening, translating and publishing 100 volumes of The collected edition of China Palm Scriptures. Recently, 13 volumes has been published, 40 volumes have been translated. Old Tai Lue script is live in Dai people communities, and has a good mass base. Therefore, its historic value and practical significance are irreplaceable.

Old Tai Lue script belongs to phonetic script which is different from the improved New Tai Lue script. Old Tai Lue script is planar. A word can be in conjunction with vowels, codas, and tones which can be added at the right, left, overhead or under the character. That is to say there are marks at character's right, left, overhead and below.

This proposal collects 111 characters of Old Tai Lue script including consonants, vowels, under marks, overhead marks, tone marks and digits.

## **Encoding Ways**

This proposal is under the principle of "select the different avoiding the same", and "encoding on the form" to determine the character's code. At the same time, encoded characters in New Tai Lue script proposal are not to be re-encoded.

### **Consonants encoding**

This proposal specially encodes 22 consonant characters in Old Tai Lue script. These consonants can be used as base character in conjunction with other marks. Marks can be added at characters' front, back, overhead and beneath. Consonants can be separated in single and compound body. The single body is composed of independent element, and the compound body is composed of two or more elements. Independent encoding is adopted for the compound bodies. For example, the character 1A8B, 1A95 in the character table.

Labialized consonants: labialization is popular in Tai Lue script. Consonants subjoin with the labialized element [W] represented by the subjoined mark  $\overline{O}$  under. Consonant is added at the overhead of the subjoined mark with above-under structure. Character is above and the mark is under. Labialized marks under are independently encoded in this proposal. See 1ACF in the character table.

Palatalized consonants: lingual exists in Old Tai Lue consonants. Consonants subjoin with the palatalized element [j] reminding the palatalization. Its representing form is subjoined with palatalized mark, see 1AA9 in the character table.

Consonants with the mark "[-": A great many of characters in Old Tai Lue script are called [to<sup>55</sup>ju<sup>35</sup>hoŋ<sup>41</sup>], represented by the combination with the mark"[-" or 1ADE in the table. There are two situations after the subjoined consonants: 1. from unaspirated to aspirated when pronounced; 2. subjoined to be slap compound consonants, this mark shows the slap [1] of compound consonants.

### Vowels encoding

In Old Tai Lue script, 18 are monophthongs, 13 diphthongs with [i] coda and [u] coda, 60 monophthongs with consonant codas.

As to monophthongs, except the encoded characters in New Tai Lue script proposal, this proposal has encoded 13 monophthongs which had been abrogated in New Tai Lue script proposal.

As to diphthongs, there are 13 diphthongs, in which 7 combine with [i] codas, 6 with [u] codas. Except the diphthong [ai], [a:i] with [i] coda have independent marks  $\partial_{x} \eta$ , the other diphthongs mostly are formed by vowels combining [i] coda, see the character 1AA9 in character table. Diphthongs with [u] coda are formed by vowels combining with mark  $\bar{O}$ .

A great proportion of vowels in Old Tai Lue scripts are formed by monophthongs combining consonant codas, 60 altogether. There are 6 consonant codas, [n],  $[\eta]$ , [m], [k],

[t], [p] respectively. Each of them has a different mark. In this proposal, all codas have been encoded independently.

### Tone marks and their encoding

There are 9 tones represented by different syllables and two tone marks. No marks for the Tone-1, Tone-2 and Tone-3 have tone marks. According to tone marks used in Xishuangbanna, 4 tone marks are encoded in this proposal, tow marks for Tone-2, and another two for Tone-3. The 4 marks are positioned above the characters.

#### **Digital marks**

Based on the international principal of collecting all that can be seen, 15 digital marks have been encoded, digit 1 have three represented ways and digit 9 have two represented ways. Digital characters are independently encoded.

#### The structure of characters formed with the combination of

#### consonant and vowel in Old Tai Lue script

Many structures can be formed in the combination of consonant and vowel in Old Tai Lue script. Furthermore, due to the long time unstandardization of the Old Tai Lue scripts, it is difficult to introduce all forms of the character structures. This paper can only briefly

introduce several structures. On the other hand, all tone marks are positioned overhead, introduction to character structures ignore tone marks.

1. **Kj** consonant + vowel parallel structure, vowel positioned behind consonant, suitable to all monophthongs positioned behind consonants.

2. **ek** vowel + consonant parallel structure, vowel positioned in front of the consonant, suitable to all vowels positioned in front of the consonants.

3. **eKA** vowel + consonant + short vowel mark parallel structure, a short vowel form with the vowel positioned in front of consonant, suitable to all monophthongs positioned in front of consonants.

4. anong vowel + consonant + coda parallel structure, vowel positioned in front of the consonant and the coda behind, suitable to all monophthongs with consonant coda positioned in front of consonants.

5. **t** i consonant + vowel vertical structure, vowel positioned above consonant, suitable to all monophthongs positioned above consonants.

6. **U** consonant + vowel vertical structure, vowel positioned under the consonant, suitable to all monophthongs positioned under consonants.

7. **h**, **r** consonant + vowel + coda parallel structure, vowel positioned behind the consonant and coda behind the vowel, suitable to all monophthongs with consonant coda positioned behind consonants.

8. **ekj** vowel + consonant + vowel mark + vowel vertical structure, vowel positioned in front of or back of consonant, and vowel mark above. Monophthong [ $\ni$ ] and diphthongs [ $\ni$ i] and [au] usually appear in this kind of structure.

9. **KA** consonant + vowel + vowel vertical structure, short vowel form with monophthongs positioned above consonant, suitable to all monophthongs above consonants.

**10. VIC** vowel + consonant + vowel vertical structure, vowel positioned in front of and under consonant, mainly the representing form of vowel [O].

11. **el** vowel + consonant + vowel vertical structure, vowel positioned in front of and above consonant, mainly the representing form of vowel [e].

12. **ZJN** consonant + vowel + coda vertical structure, vowel positioned behind the consonant and coda under the vowel, suitable to vowel [a] with all consonant codas.

13. **VK**<sup> $\square$ </sup> consonant + vowel + coda vertical structure, vowel positioned in front of and under consonant, mainly the representing form of vowel [0] with consonant coda [n],[ŋ],[m] and [t].

14. **Consonant** + vowel + coda vertical structure, vowel positioned above consonant and consonant coda behind consonant, mainly the representing form of vowel [i] and vowel [**w**] with consonant coda.

**15. EKW** vowel + consonant + vowel + coda vertical structure, vowel positioned in front of and above consonant, coda under consonant, representing form of monophthong [ə] with consonant coda.

16. **Chi** vowel + consonant + vowel + coda vertical structure, vowel positioned in front of and above consonant, coda behind consonant, a combination of vowel [ə] of consonant coda with compound letters, labialized consonant, palatalized consonant.

17. **eK** vowel + consonant + vowel + vowel + vowel mark vertical structure, vowel positioned in front of, above, under, and behind consonant, representing short vowel form of monophthong [ə].

5

	TABLE	XX	_	Row	1A :	OLD	TAI	LUE
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	14.0	14.0	1	14.0	14.0	140	145
	1A8	1A9	1AA	1AB	1AC	1AD	1AE
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1	වෙ	נ	<b>—</b> II	ۀ 	<b>—</b> a		—ๆ
2	ഹ	ရာ	_^	ĺ	<b>—</b> <sub>ඞ</sub> ]	<b>_</b> ]	—૫
3	0	S	<b>-</b> a	ľ	<b>–</b> a	<b>–</b> ನ	ອ
4	رت ف	(EL)	<b>—</b>	ء ا	<b>—</b> อ	<b>–</b> 1	ଟ
5	ໝ	۹	<b>—</b> a)	<b>۔</b> م	<b>_</b> a	—ູ	ଟ
6	ົລ	<b>_</b> J	—ఎ	<b>–</b> ನ	<b>–</b> ନ	<b>–</b> _1	ſ
7	ဿ	<b>_</b> °	<b>—</b>	<b>–</b> ್ಷ	<b>—</b> പ്പ	<b>–</b> °	మ
8	ଟ	<b>—</b> °	<b>—</b> <sub>ɛ</sub> ]	<b>—</b> "	<b>—</b> a	<b>—</b> ఐ	go
9	ର୍ବ		<b>—</b> ,)	<b>–</b> ವಿ	<b>—</b> ຍ	<b>—</b> ა	وا
Α	പ്പ	_9	<b>—</b> [	సి	<u>8</u>	-	ର୍ତ୍ତ
В	လို	<b>–</b> ű	<b>–</b> a	<b>—</b> თ	<b>—</b> బ	-	ຍ
С	ವಿ	<b>—</b> ,	<b>-</b> b		<b>—</b> თ	۲ ا	ជី
D	ຍ	<b>—</b> ι	<b>–</b> J	<mark>ل</mark> ں	_ຄ	_	ල
E	ມາ	<b>—</b> l	<b>-</b> _0		<b>—</b> ც	[—	ಲ
F	ຍ		*	- <sub>8</sub>	<b>—</b> <sub>0</sub>		

### character names

hex	Name		hex	Name
1A80	TAI LUE LETTER HIGH	Ι	1AA7	TAI LUE VOWEL SIGN OOY
1A81	TAI LUE LETTER LOW	II	1AA8	TAI LUE COMPONENT PART Y
1A82	TAI LUE LETTER LOW	UU	1AA9	TAI LUE COMPONENT PART Y
1A83	TAILUE LETTER LOW	EE	1AAA	TAI LUE COMPONENT PART Y
1A84	TAI LUE LETTER HIGH	XA	1AAB	TAI LUE COMPONENT PART P
1A85	TAI LUE LETTER LOW	XA	1AAC	TAI LUE COMPONENT PART TH
1A86	TAI LUE LETTER HIGH	SA	1AAD	TAILUE COMPONENT PART P
1A87	TAI LUE LETTER HIGH	SA	1AAE	TAI LUE COMPONENT PART V
1A88	TAI LUE LETTER HIGH	SA	1AAF	TAI LUE LETTER FINAL NG
1A89	TAI LUE LETTER HIGH	SA	1AB0	TAI LUE LETTER FINAL NG
1A8A	TAI LUE LETTER HIGH	SA	1AB1	TAI LUE LETTER FINAL NG
1A8B	TAILUE LETTER HIGH	YA	1AB2	TAI LUE LETTER FINAL NG
1A8C	TAILUE LETTER LOW	YA	1AB3	TAI LUE LETTER FINAL N
1A8D	TAI LUE LETTER HIGH	ТА	1AB4	TAI LUE LETTER FINAL N
1A8E	TAI LUE LETTER HIGH	THA	1AB5	TAI LUE LETTER FINAL N
1A8F	TAI LUE LETTER LOW	THA	1AB6	TAI LUE LETTER FINAL N
1A90	TAI LUE LETTER LOW	NA	1AB7	TAI LUE LETTER FINAL N
1A91	TAI LUE LETTER LOW	NA	1AB8	TAI LUE LETTER FINAL N
1A92	TAI LUE LETTER LOW	PA	1AB9	TAI LUE LETTER FINAL N
1A93	TAI LUE LETTER LOW	HA	1ABA	TAI LUE LETTER FINAL N
1A94	TAI LUE LETTER LOW	LA	1ABB	TAI LUE LETTER FINAL N
1A95	TAI LUE LETTER LOW	LA	1ABC	TAI LUE LETTER FINAL M
1A96	TAI LUE VOWEL SIGN	AA	1ABD	TAI LUE LETTER FINAL M
1A97	TAI LUE VOWEL SIGN	Ι	1ABE	TAI LUE LETTER FINAL M
1A98	TAI LUE VOWEL SIGN	II	1ABF	TAI LUE LETTER FINAL K
1A99	TAI LUE VOWEL SIGN	UE	1AC0	TAI LUE LETTER FINAL K
1A9A	TAI LUE VOWEL SIGN	UE	1AC1	TAI LUE LETTER FINAL K
1A9B	TAI LUE VOWEL SIGN	UE	1AC2	TAI LUE LETTER FINAL K
1A9C	TAI LUE VOWEL SIGN	U	1AC3	TAI LUE LETTER FINAL T
1A9D	TAI LUE VOWEL SIGN	U	1AC4	TAI LUE LETTER FINAL T
1A9E	TAI LUE VOWEL SIGN	U	1AC5	TAI LUE LETTER FINAL T
1A9F	TAI LUE VOWEL SIGN	UU	1AC6	TAI LUE LETTER FINAL T
1AA0	TAI LUE VOWEL SIGN	UU	1AC7	TAI LUE LETTER FINAL T
1AA1	TAI LUE VOWEL SIGN	UU	1AC8	TAI LUE LETTER FINAL T
1AA2	TAI LUE VOWEL SIGN	OA	1AC9	TAI LUE LETTER FINAL T
1AA3	TAI LUE VOWEL SIGN	OA	1ACA	TAI LUE LETTER FINAL T
1AA4	TAI LUE VOWEL SIGN	OA	1ACB	TAI LUE LETTER FINAL T
1AA5	TAI LUE VOWEL SIGN	OOY	1ACC	TAI LUE LETTER FINAL T
1AA6	TAI LUE VOWEL SIGN	OOY	1ACD	TAI LUE LETTER FINAL T

hex	Name	Dec	Name
1ACE	TAI LUE LETTER FINAL T		
1ACF	TAI LUE LETTER FINAL T		
1AD0	TAI LUE LETTER FINAL T		
1AD1	TAI LUE LETTER FINAL T		
1AD2	TAI LUE LETTER FINAL T		
1AD3	TAI LUE LETTER FINAL T		
1AD4	TAI LUE LETTER FINAL P		
1AD5	TAI LUE LETTER FINAL P		
1AD6	TAI LUE LETTER FINAL P		
1AD7	TAI LUE LETTER FINAL P		
1AD8	TAI LUE LETTER FINAL P		
1AD9	TAI LUE LETTER FINAL P		
1ADA	TAI LUE TONE MARK-1		
1ADB	TAI LUE TONE MARK-2		
1ADC	TAI LUE TONE MARK-2		
1ADD	TAI LUE TONE MARK-2		
1ADE	TAI LUE COMPONENT PART HONG		
1ADF	TAILUE WORD REPEAT SIGN		
1AE0	TAILUE PUNCTUATION MARK		
1AE1	TAILUE PUNCTUATION MARK		
1AE2	TAILUE PUNCTUATION MARK		
1AE3	TAI LUE DIGIT ONE		
1AE4	TAI LUE DIGIT ONE		
1AE5	TAI LUE DIGIT ONE		
1AE6	TAI LUE DIGIT TWO		
1AE7	TAI LUE DIGIT THREE		
1AE8	TAI LUE DIGIT FOUR		
1AE9	TAI LUE DIGIT FIVE		
1AEA	TAI LUE DIGIT SIX		
1AEB	TAI LUE DIGIT SEVEN		
1AEC	TAI LUE DIGIT EIGHT		
1AED	TAI LUE DIGIT NINE		
1AEE	TAILUEDIGIT NINE		